

# Introduction to BGP

AfNOG 2012 AR-E Workshop

# Border Gateway Protocol

---

- ❑ A Routing Protocol used to exchange routing information between different networks
  - Exterior gateway protocol
- ❑ Described in RFC4271
  - RFC4276 gives an implementation report on BGP
  - RFC4277 describes operational experiences using BGP
- ❑ The Autonomous System is the cornerstone of BGP
  - It is used to uniquely identify networks with a common routing policy

# BGP

---

- ❑ Path Vector Protocol
- ❑ Incremental Updates
- ❑ Many options for policy enforcement
- ❑ Classless Inter Domain Routing (CIDR)
- ❑ Widely used for Internet backbone
- ❑ Autonomous systems

# Path Vector Protocol

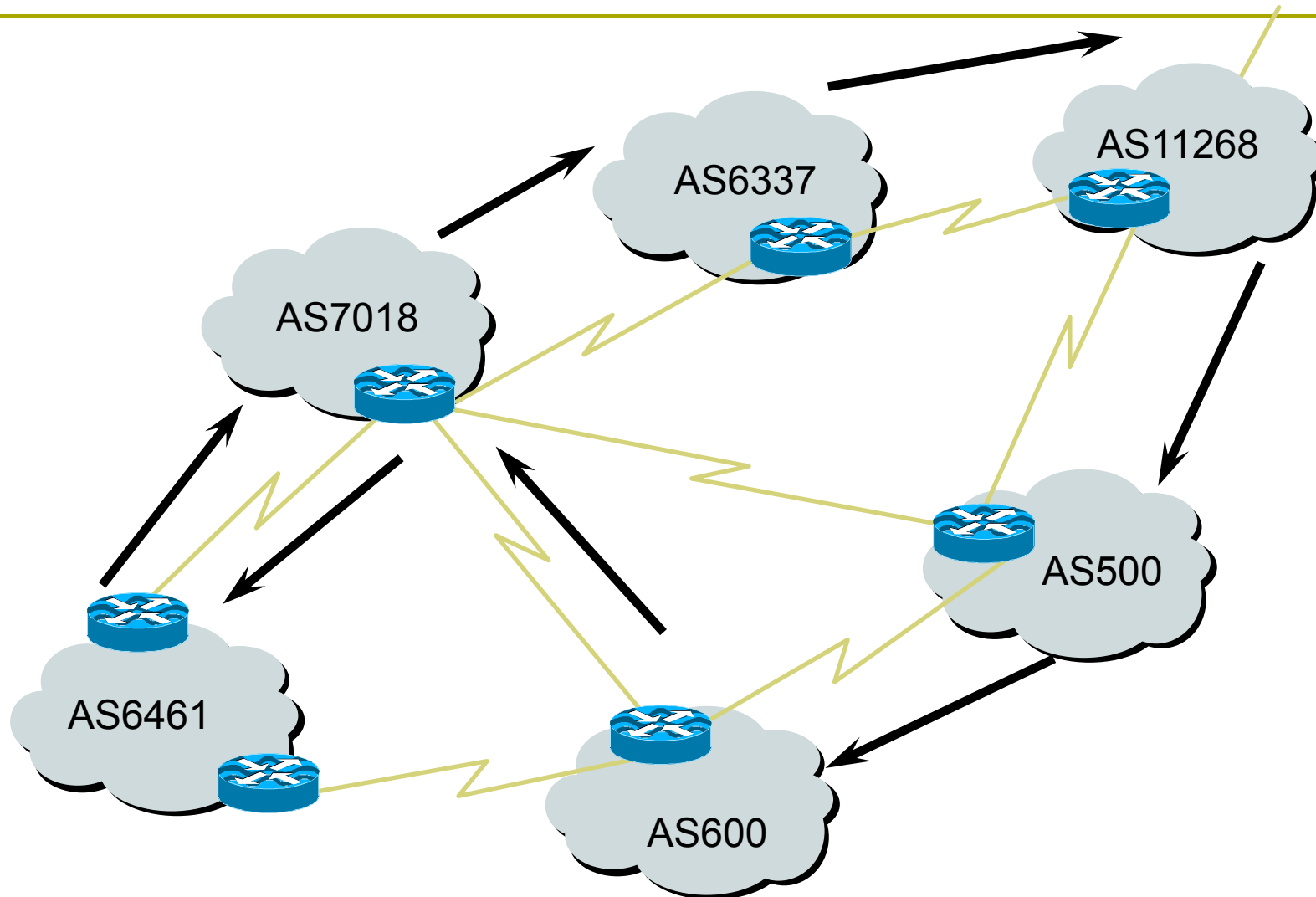
---

- BGP is classified as a *path vector* routing protocol (see RFC 1322)
  - A path vector protocol defines a route as a pairing between a destination and the attributes of the path to that destination.

```
12.6.126.0/24 207.126.96.43 1021 0 6461 7018 6337 11268 i
```

AS Path

# Path Vector Protocol



# Definitions

---

- **Transit** – carrying traffic across a network, usually for a fee
- **Peering** – exchanging routing information and traffic
- **Default** – where to send traffic when there is no explicit match in the routing table

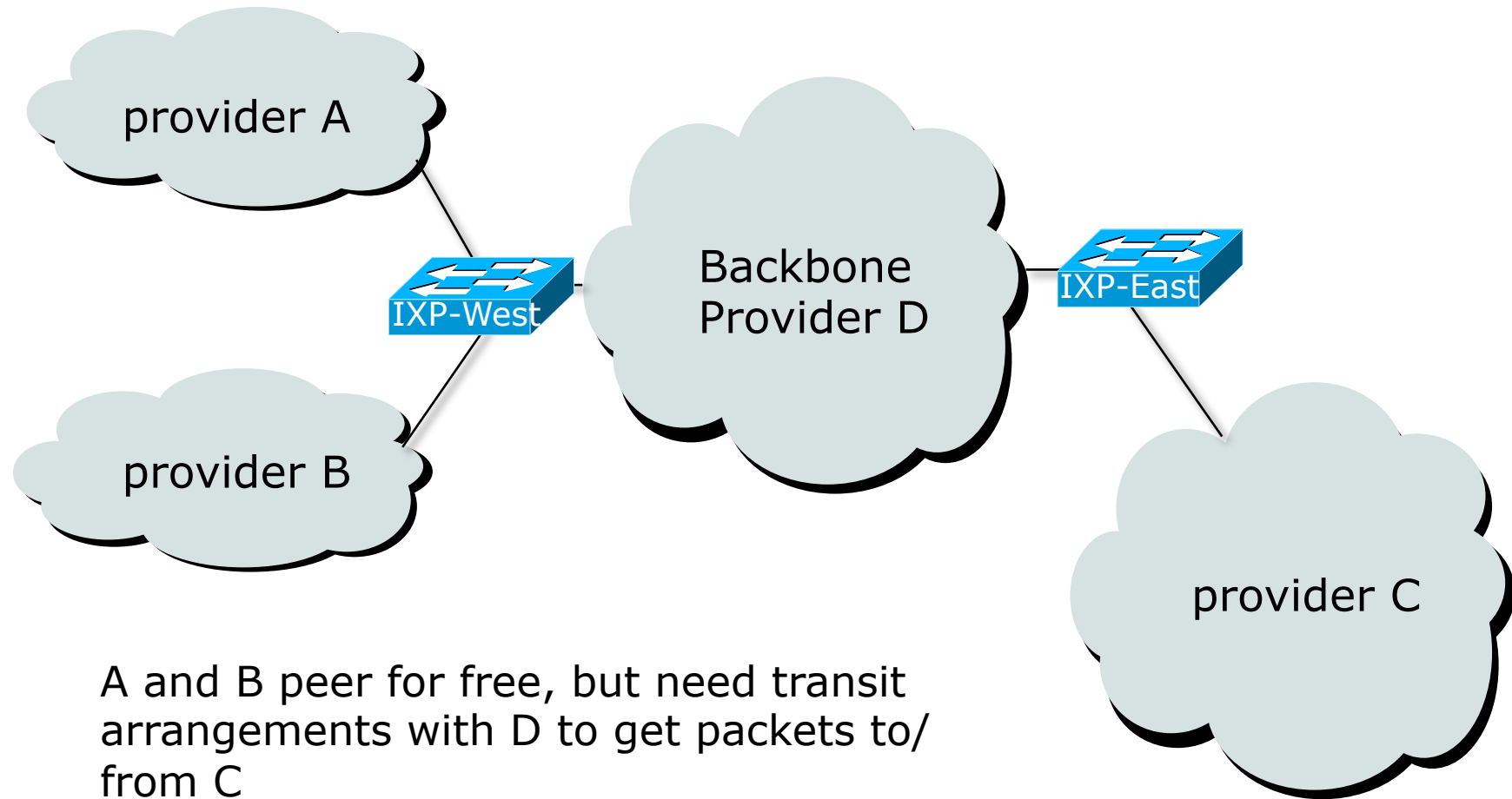
# Default Free Zone

---

The default free zone is made up of Internet routers which have explicit routing information about the rest of the Internet, and therefore do not need to use a default route.

# Peering and Transit example

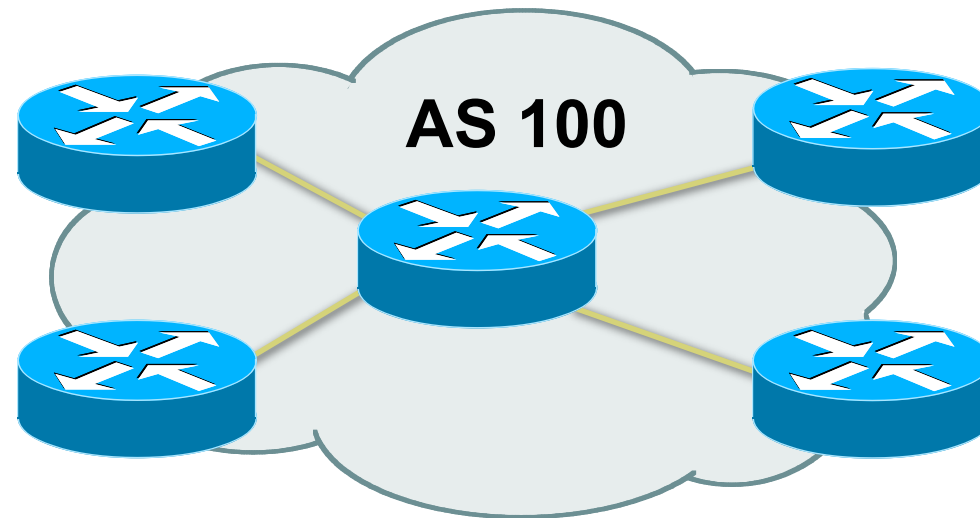
---





# Autonomous System (AS)

---



- ❑ Collection of networks with same routing policy
- ❑ Single routing protocol
- ❑ Usually under single ownership, trust and administrative control
- ❑ Identified by a unique 32-bit integer (ASN)

# Autonomous System Number (ASN)

---

- Two ranges
  - 0-65535 (original 16-bit range)
  - 65536-4294967295 (32-bit range - RFC4893)
- Usage:
  - 0 and 65535 (reserved)
  - 1-64495 (public Internet)
  - 64496-64511 (documentation - RFC5398)
  - 64512-65534 (private use only)
  - 23456 (represent 32-bit range in 16-bit world)
  - 65536-65551 (documentation - RFC5398)
  - 65552-4294967295 (public Internet)
- 32-bit range representation specified in RFC5396
  - Defines “asplain” (traditional format) as standard notation

# Autonomous System Number (ASN)

---

- ❑ ASNs are distributed by the Regional Internet Registries
  - They are also available from upstream ISPs who are members of one of the RIRs
- ❑ Current 16-bit ASN allocations up to 59391 have been made to the RIRs
  - Around 41000 are visible on the Internet
- ❑ Each RIR has also received a block of 32-bit ASNs
  - Out of 2700 assignments, around 2300 are visible on the Internet
- ❑ See [www.iana.org/assignments/as-numbers](http://www.iana.org/assignments/as-numbers)

# Configuring BGP in Cisco IOS

---

- ❑ This command enables BGP in Cisco IOS:

```
router bgp 100
```

- ❑ For ASNs > 65535, the AS number can be entered in either plain notation, or in dot notation:

```
router bgp 131076
```

or

```
router bgp 2.4
```

- ❑ IOS will display ASNs in plain notation by default

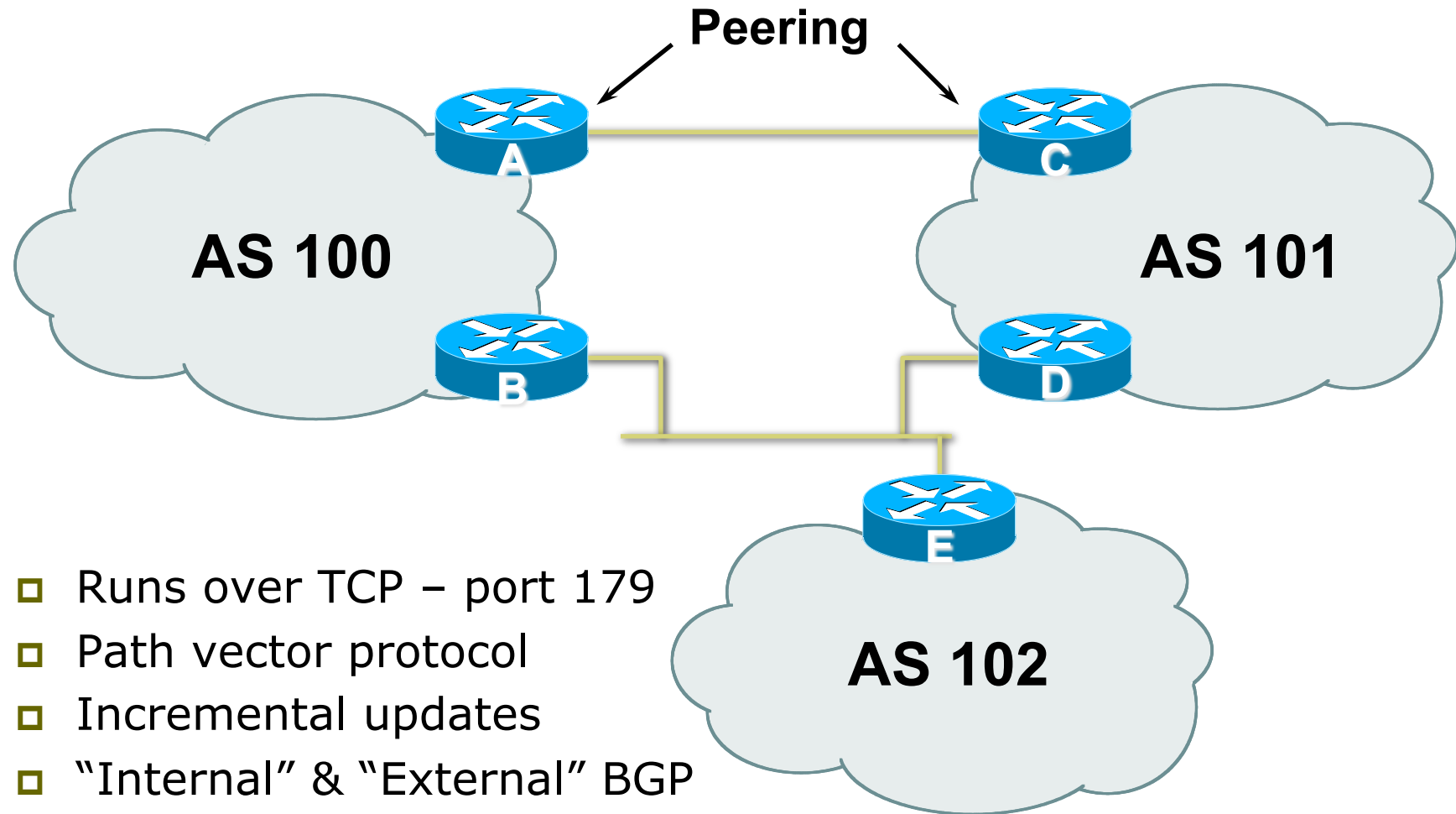
- Dot notation is optional:

```
router bgp 2.4
```

```
bgp asnotation dot
```

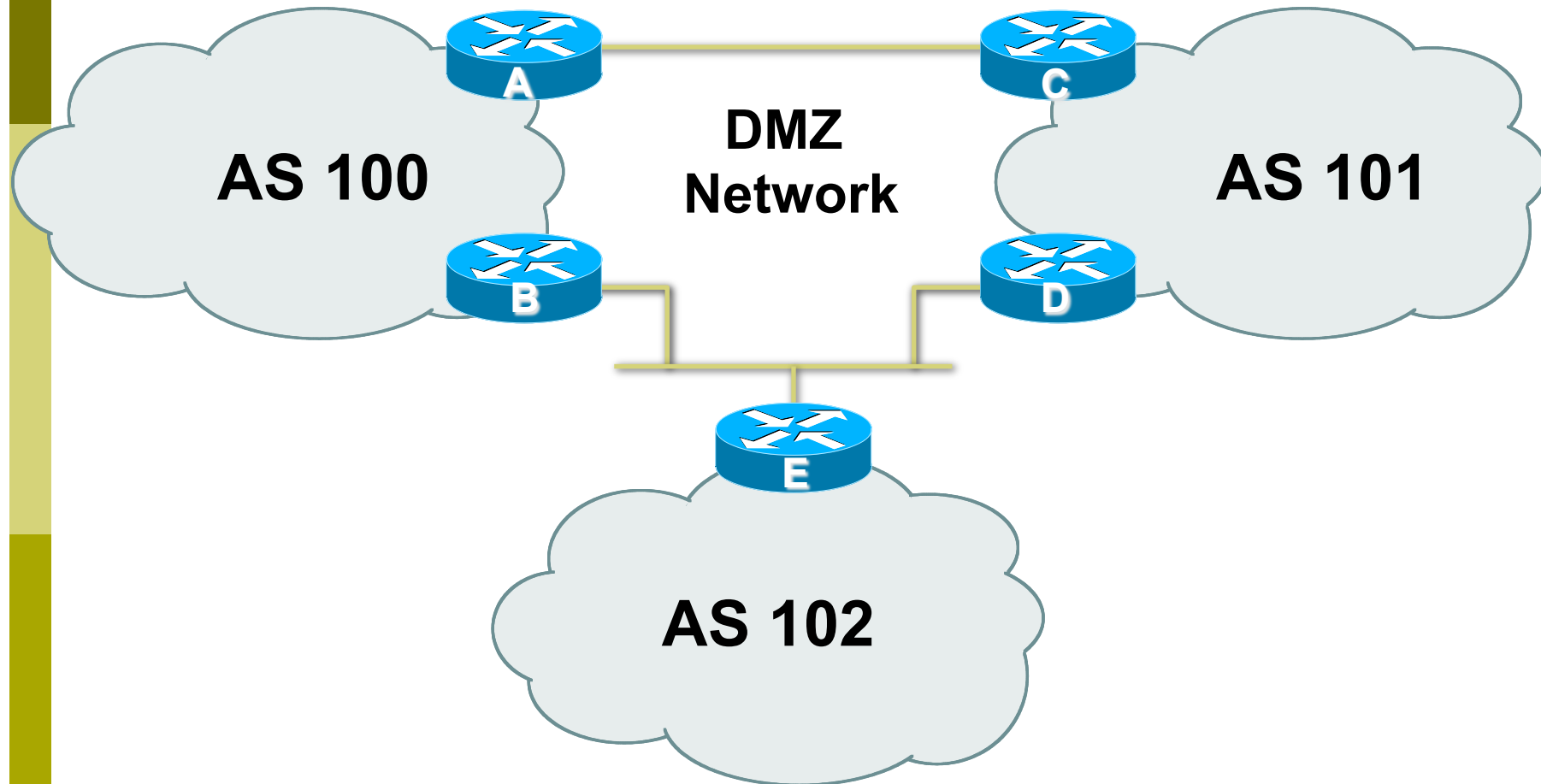
# BGP Basics

---



# Demarcation Zone (DMZ)

---



- Shared network between ASes

# BGP General Operation

---

- ❑ Learns multiple paths via internal and external BGP speakers
- ❑ Picks the best path and installs in the forwarding table
- ❑ Best path is sent to external BGP neighbours
- ❑ Policies are applied by influencing the best path selection

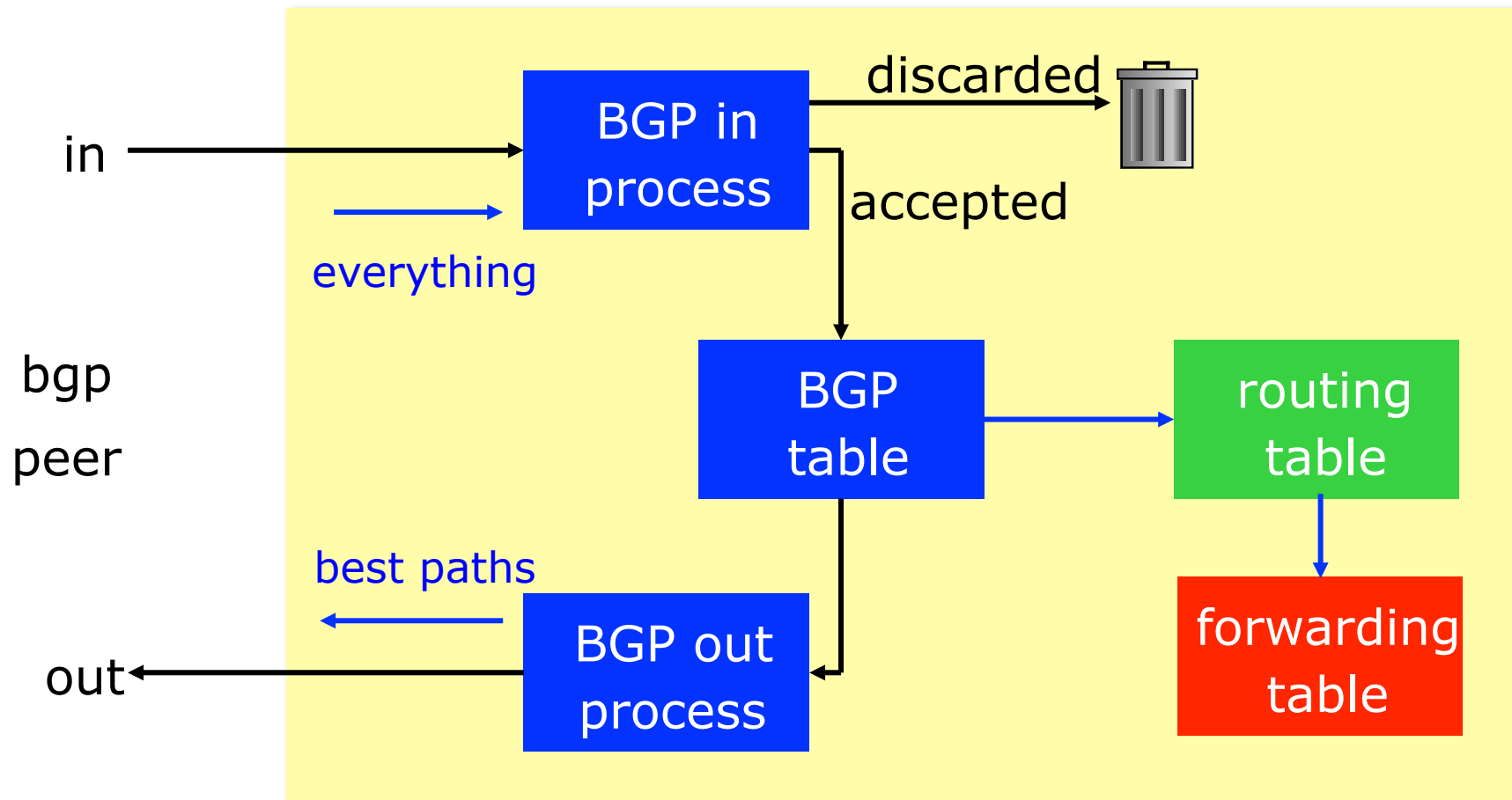
# Constructing the Forwarding Table

---

- BGP “in” process
  - receives path information from peers
  - results of BGP path selection placed in the BGP table
  - “best path” flagged
- BGP “out” process
  - announces “best path” information to peers
- Best paths installed in forwarding table if:
  - prefix and prefix length are unique
  - lowest “protocol distance”



# Constructing the Forwarding Table



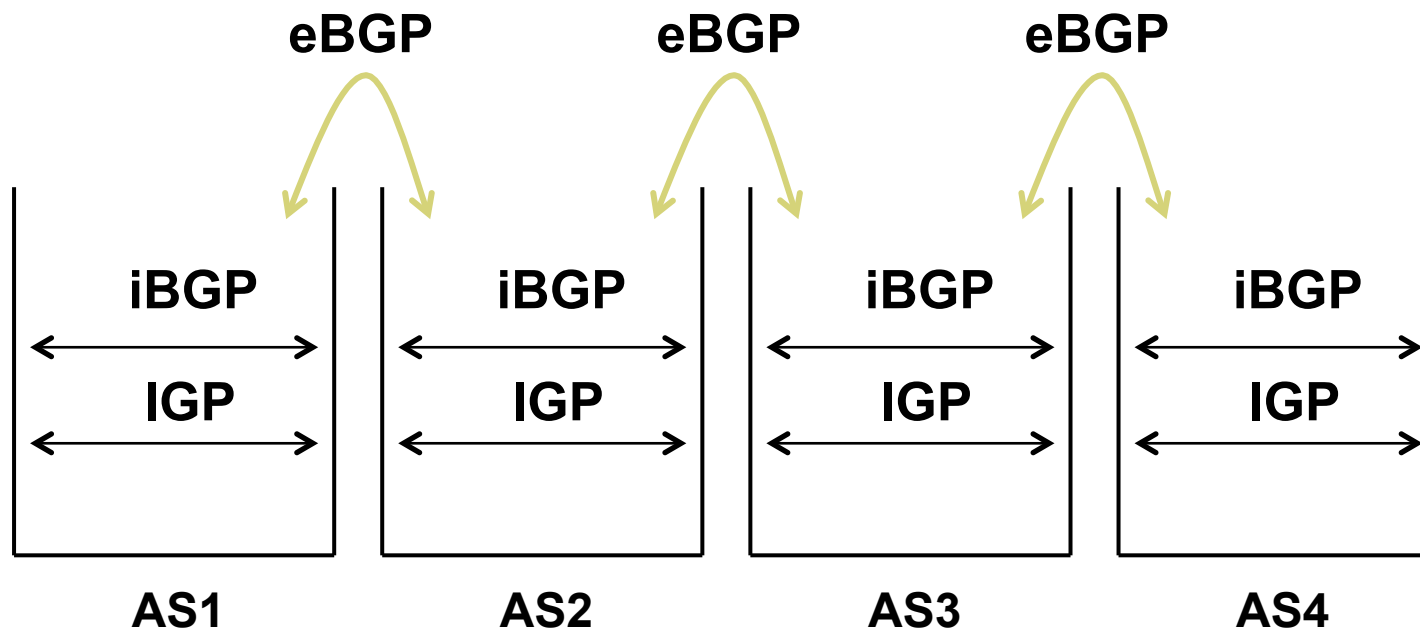
# eBGP & iBGP

---

- BGP used internally (iBGP) and externally (eBGP)
- iBGP used to carry
  - Some/all Internet prefixes across ISP backbone
  - ISP's customer prefixes
- eBGP used to
  - Exchange prefixes with other ASes
  - Implement routing policy

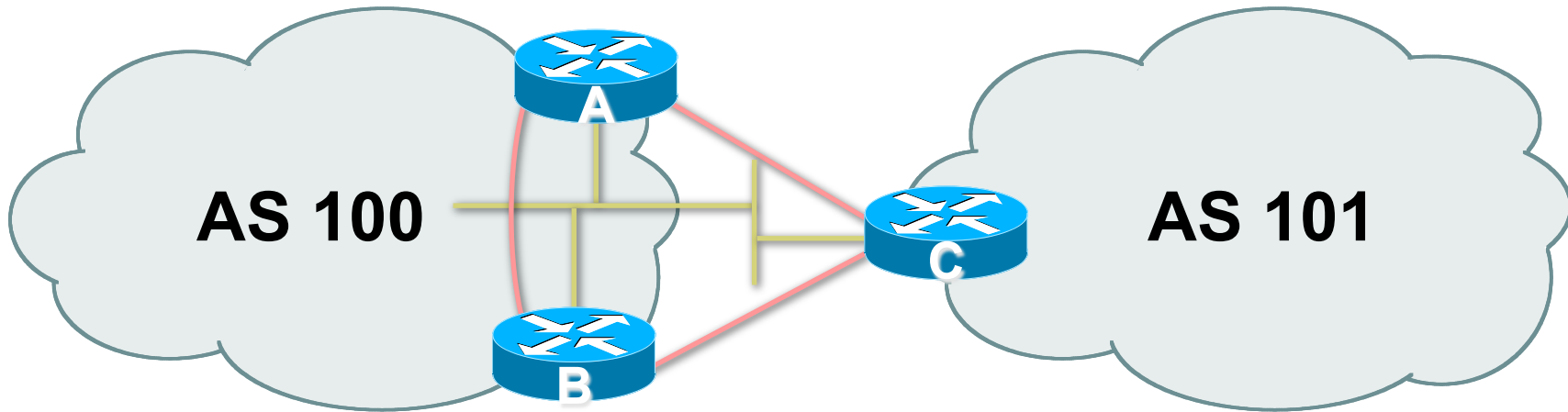
# BGP/IGP model used in ISP networks

## □ Model representation



# External BGP Peering (eBGP)

---



- ❑ Between BGP speakers in different AS
- ❑ Should be directly connected
- ❑ **Never** run an IGP between eBGP peers

# Configuring External BGP

## Router A in AS100

```
interface ethernet 5/0
 ip address 102.102.10.2 255.255.255.240
!
router bgp 100
 network 100.100.8.0 mask 255.255.252.0
 neighbor 102.102.10.1 remote-as 101
 neighbor 102.102.10.1 prefix-list RouterC in
 neighbor 102.102.10.1 prefix-list RouterC out
!
```

ip address on  
ethernet interface

Local ASN

Remote ASN

ip address of Router C  
ethernet interface

Inbound and  
outbound filters

# Configuring External BGP

## Router C in AS101

```
interface ethernet 1/0/0
 ip address 102.102.10.1 255.255.255.240
!
router bgp 101
 network 100.100.8.0 mask 255.255.252.0
 neighbor 102.102.10.2 remote-as 100
 neighbor 102.102.10.2 prefix-list RouterA in
 neighbor 102.102.10.2 prefix-list RouterA out
!
```

ip address on  
ethernet interface

Local ASN

Remote ASN

ip address of Router A  
ethernet interface

Inbound and  
outbound filters

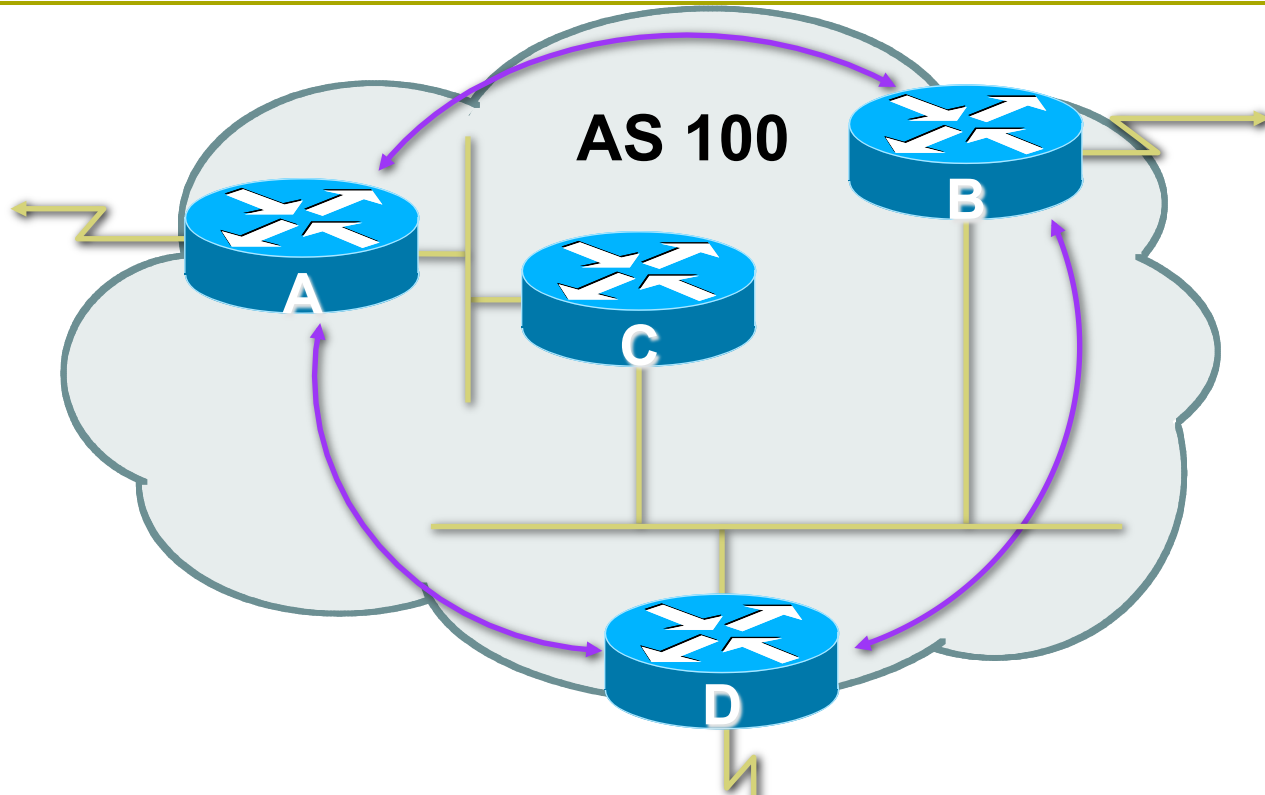
# Internal BGP (iBGP)

---

- BGP peer within the same AS
- Not required to be directly connected
  - IGP takes care of inter-BGP speaker connectivity
- iBGP speakers must be fully meshed:
  - They originate connected networks
  - They pass on prefixes learned from outside the ASN
  - They do **not** pass on prefixes learned from other iBGP speakers

# Internal BGP Peering (iBGP)

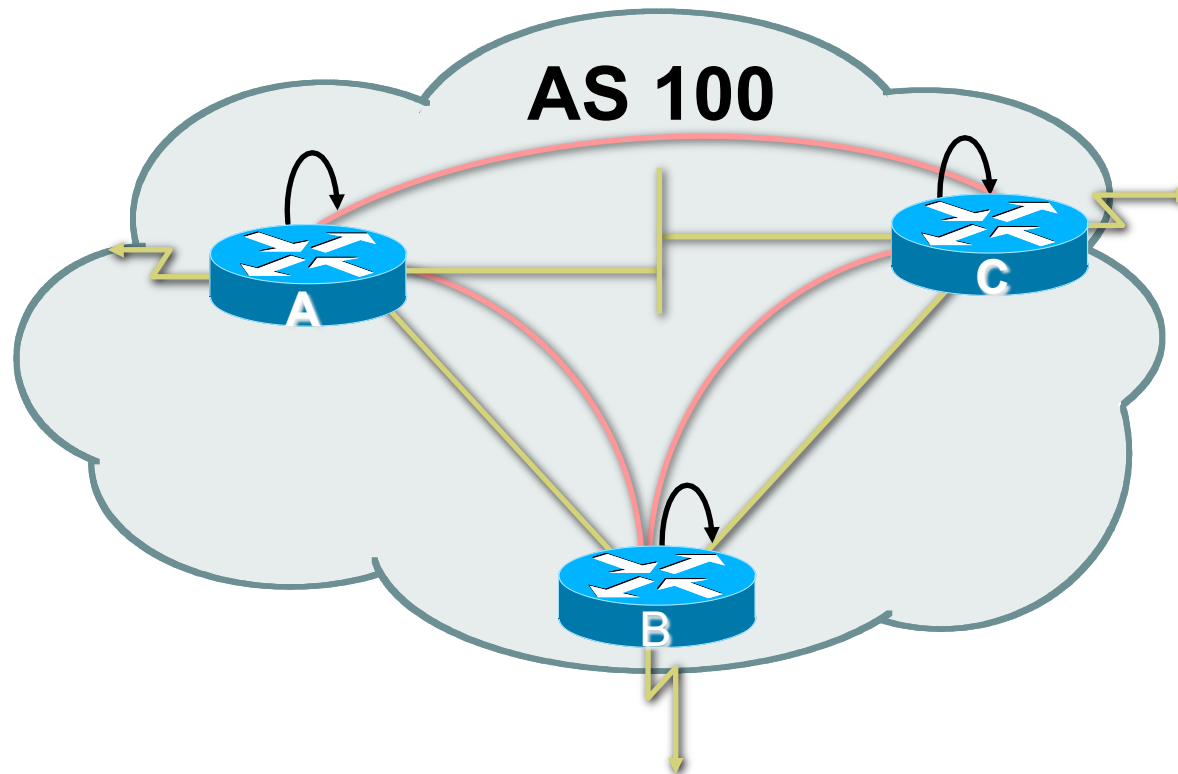
---



- ❑ Topology independent
- ❑ Each iBGP speaker must peer with every other iBGP speaker in the AS



# Peering to Loopback Interfaces



- ❑ Peer with loop-back interface
  - Loop-back interface does not go down – ever!
- ❑ Do not want iBGP session to depend on state of a single interface or the physical topology

# Configuring Internal BGP

## Router A in AS100

```
interface loopback 0
  ip address 105.3.7.1 255.255.255.255
!
router bgp 100
  network 100.100.1.0
  neighbor 105.3.7.2 remote-as 100
  neighbor 105.3.7.2 update-source loopback0
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
!
```

ip address on  
loopback interface

Local ASN

Local ASN

ip address of Router B  
loopback interface

# Configuring Internal BGP

## Router B in AS100

```
interface loopback 0
  ip address 105.3.7.2 255.255.255.255
!
router bgp 100
  network 100.100.1.0
  neighbor 105.3.7.1 remote-as 100
  neighbor 105.3.7.1 update-source loopback0
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
!
```

ip address on  
loopback interface

Local ASN

Local ASN

ip address of Router A  
loopback interface

# Inserting prefixes into BGP

---

- Two ways to insert prefixes into BGP
  - `redistribute static`
  - `network` command

# Inserting prefixes into BGP – redistribute static

---

## ❑ Configuration Example:

- `router bgp 100`
- `redistribute static`
- `ip route 102.10.32.0 255.255.254.0 serial10`

## ❑ Static route must exist before redistribute command will work

## ❑ Forces origin to be “incomplete”

## ❑ Care required!

# Inserting prefixes into BGP – redistribute static

---

- ❑ Care required with redistribute!
  - `redistribute <routing-protocol>` means everything in the `<routing-protocol>` will be transferred into the current routing protocol
  - Will not scale if uncontrolled
  - Best avoided if at all possible
  - **redistribute** normally used with “route-maps” and under tight administrative control

# Inserting prefixes into BGP – network command

---

## ❑ Configuration Example

```
router bgp 100
```

```
network 102.10.32.0 mask 255.255.254.0
```

```
ip route 102.10.32.0 255.255.254.0 serial0
```

- ❑ A matching route must exist in the routing table before the network is announced
- ❑ Forces origin to be “IGP”

# Configuring Aggregation

---

- Three ways to configure route aggregation
  - `redistribute static`
  - `aggregate-address`
  - `network` command



# Configuring Aggregation

---

## □ Configuration Example:

```
router bgp 100
```

```
  redistribute static
```

```
  ip route 102.10.0.0 255.255.0.0 null0 250
```

## □ static route to “null0” is called a pull up route

- packets only sent here if there is no more specific match in the routing table
- distance of 250 ensures this is last resort static
- care required – see previously!

# Configuring Aggregation – Network Command

---

## ❑ Configuration Example

```
router bgp 100
```

```
network 102.10.0.0 mask 255.255.0.0
```

```
ip route 102.10.0.0 255.255.0.0 null0 250
```

- ❑ A matching route must exist in the routing table before the network is announced
- ❑ Easiest and best way of generating an aggregate

# Configuring Aggregation – aggregate-address command

---

## ❑ Configuration Example:

```
router bgp 100
  network 102.10.32.0 mask 255.255.252.0
  aggregate-address 102.10.0.0 255.255.0.0 [summary-
  only]
```

## ❑ Requires more specific prefix in BGP table before aggregate is announced

## ❑ **summary-only** keyword

- Optional keyword which ensures that only the summary is announced if a more specific prefix exists in the routing table

# Summary

## BGP neighbour status

---

```
Router6>sh ip bgp sum
BGP router identifier 10.0.15.246, local AS number 10
BGP table version is 16, main routing table version 16
7 network entries using 819 bytes of memory
14 path entries using 728 bytes of memory
2/1 BGP path/bestpath attribute entries using 248 bytes of memory
0 BGP route-map cache entries using 0 bytes of memory
0 BGP filter-list cache entries using 0 bytes of memory
BGP using 1795 total bytes of memory
BGP activity 7/0 prefixes, 14/0 paths, scan interval 60 secs
```

Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd
10.0.15.241	4	10	9	8	16	0	0	00:04:47	2
10.0.15.242	4	10	6	5	16	0	0	00:01:43	2
10.0.15.243	4	10	9	8	16	0	0	00:04:49	2
...									

**BGP Version**

**Updates sent  
and received**

**Updates waiting**

# Summary

## BGP Table

---

```
Router6>sh ip bgp
```

```
BGP table version is 30, local router ID is 10.0.15.246
```

```
Status codes: s suppressed, d damped, h history, * valid, > best, i -  
internal,
```

```
                r RIB-failure, S Stale
```

```
Origin codes: i - IGP, e - EGP, ? - incomplete
```

Network	Next Hop	Metric	LocPrf	Weight	Path
*>i10.0.0.0/26	10.0.15.241	0	100	0	i
*>i10.0.0.64/26	10.0.15.242	0	100	0	i
*>i10.0.0.128/26	10.0.15.243	0	100	0	i
*>i10.0.0.192/26	10.0.15.244	0	100	0	i
*>i10.0.1.0/26	10.0.15.245	0	100	0	i
*> 10.0.1.64/26	0.0.0.0	0		32768	i
*>i10.0.1.128/26	10.0.15.247	0	100	0	i
*>i10.0.1.192/26	10.0.15.248	0	100	0	i
...					

# Summary

---

- ❑ BGP4 – path vector protocol
- ❑ iBGP versus eBGP
- ❑ stable iBGP – peer with loopbacks
- ❑ announcing prefixes & aggregates

# Introduction to BGP

AfNOG 2012 AR-E Workshop