

```
1000010010100101100000101100010000011111000  
11010110010111101100110011001111011000  
100111010111111001111011000111110000  
1111110100001111010101010010010111111111  
10010100101110000011101000100000100000  
10000111101110101111101001011101100000  
01000101110101011101000010001100000  
00001111101011011110000111111111111111111  
00010111101000110011100011111111111111111  
001011100100100110010111111111111111111111  
010010100110000111000110000111111111111111  
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01110001011110011111111111111111111111111111  
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01011111000001111111111111111111111111111111111  
001101111000000111111111111111111111111111111111  
001011111111111111111111111111111111111111111111  
111111111111111111111111111111111111111111111111  
01111111111111111111111111111111111111111111111111  
11111111111111111111111111111111111111111111111111  
0111111111111111111111111111111111111111111111111111
```

Plain Old DNS

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Presentation Road Map

- Why a naming system
- DNS Components
- DNS Features
- Techie details

IP: Identifiers on the Internet

- The fundamental identifier on the internet is an IP address.
- Each host connected to the Internet has a unique IP address
 - IPv4 or IPv6
 - Uniqueness guaranteed through allocation from one single pool

How Devices use Identifiers

- On operating system level only the numbers matter
- Terminology in this context
 - TCP/IP Stack
 - Sockets
- The devices do not care about names

What is easier to remember?

- Humans tend to remember names better, easier to associate

NL 1098VA 419 or Kruislaan 419,
Amsterdam, Netherlands

89 GH 23 or Olaf's Ford Focus

213.154.224.1 or www.nlnetlabs.nl

host.txt

- In the 1970's ARPA net, tables were maintained mapping host-names to IP addresses
 - SRI-NIC
 - Tables were pulled from the single machine
 - Problems
 - traffic and load
 - Name collisions
 - Consistency

DNS

- Domain Name System provides a scalable, distributed lookup mechanism.
- DNS created in 1983 by Paul Mockapetris
 - RFCs 882 and 883
- IETF Full Standard: RFCs 1034 and 1035 (1987)
 - modified, updated, and enhanced
 - DNS Security extensions being the most recent

Presentation Road Map

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The four components

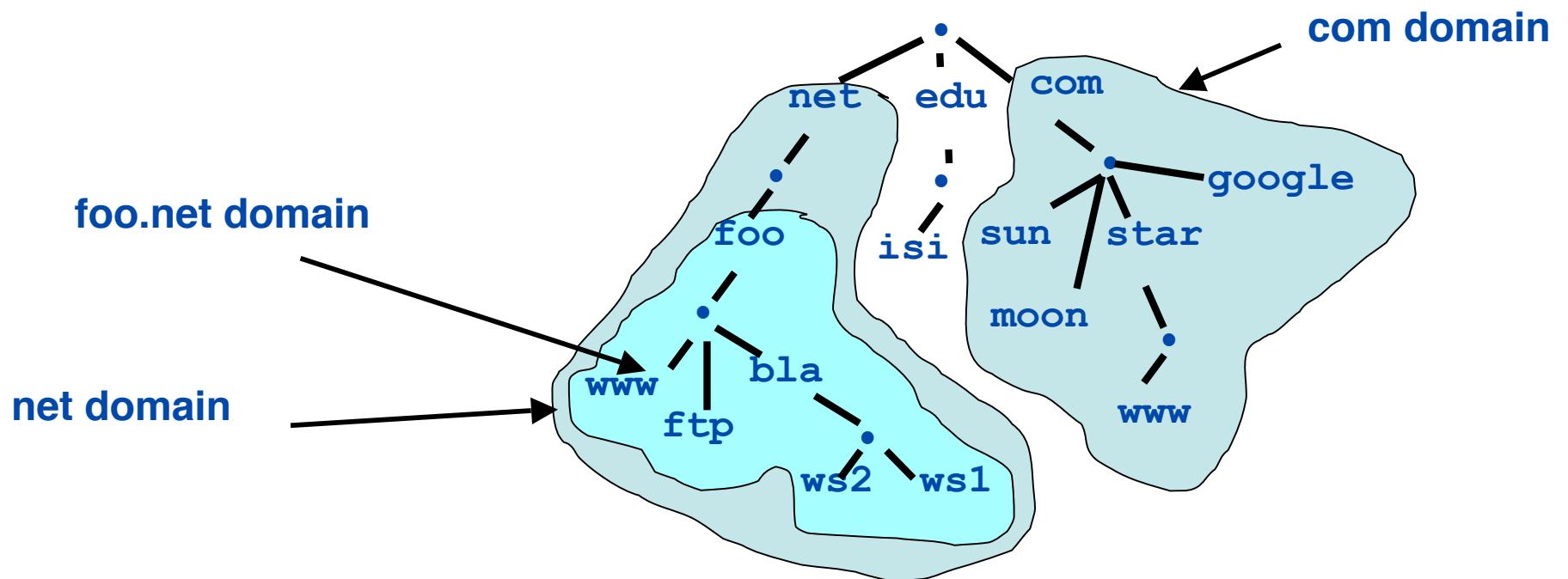
- A “name space”
- Servers making that name space available
- Resolvers (clients) which query the servers about the name space
- The protocol
 - Glues all together

The Namespace Design

- The namespace needs to be made hierarchical to be able to scale
 - Both “technical” and “managerial” delegation
 - Control of parts of the namespace follows the hierarchy
 - Hierarchy represented in labels
`player.testlab.nlnetlabs.nl`

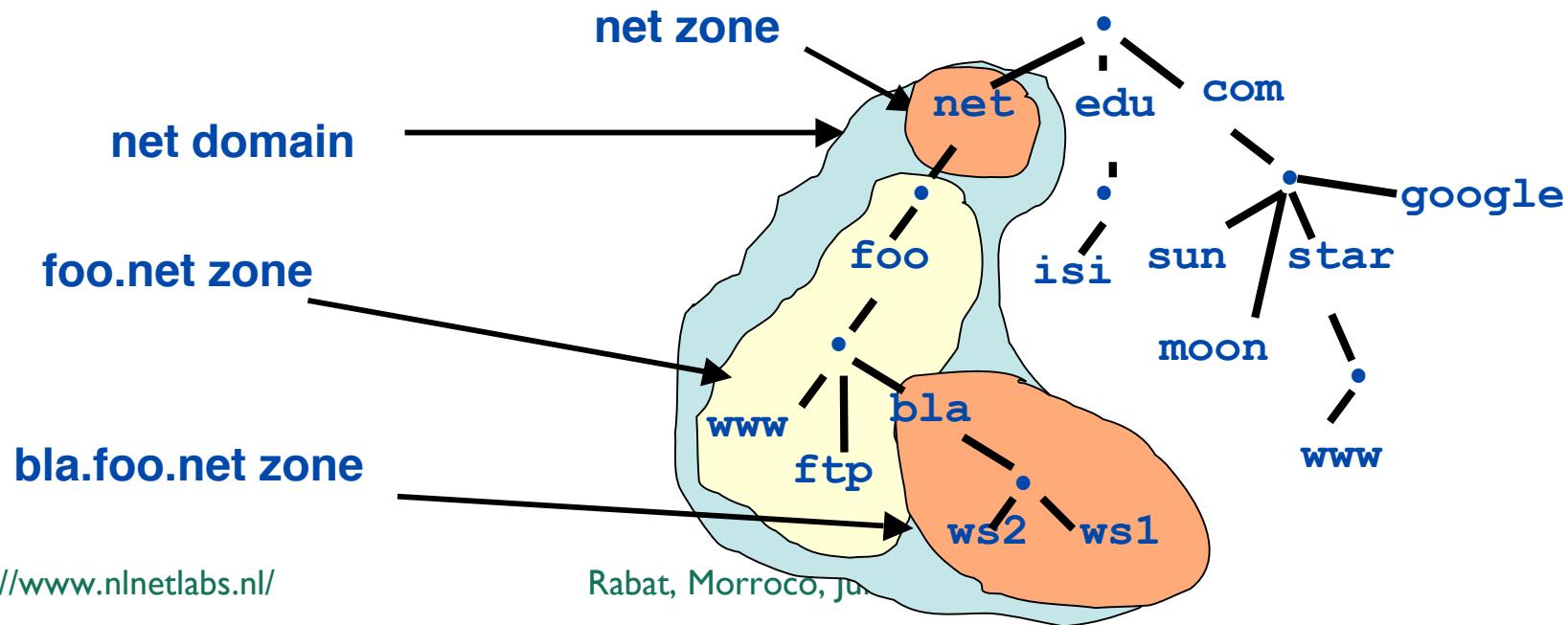
The namespace: Domains

- Domains are “namespace subsets”
- Everything below .com is in the com domain.
- Everything below foo.net is in the foo.net domain and in the net domain.



The namespace: Zones and Delegations

- Zones are “administrative spaces”
- Zone administrators are responsible for portion of a domain’s name space
- Authority is delegated from a parent and to a child



Some Jargon

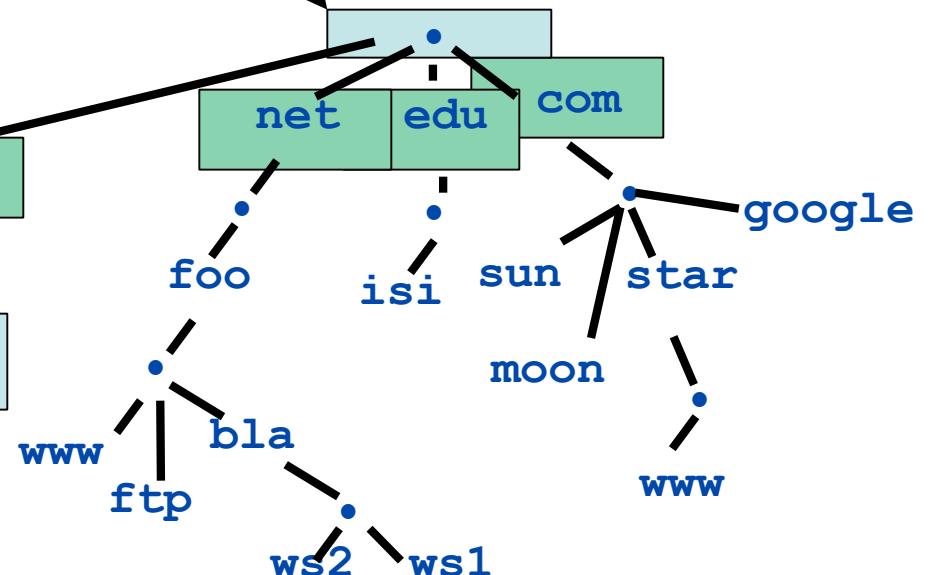
Top-Level Domains (TLD)

Country ctld
Generic gtld

Second-Level Domains

In practice TLDs
And SLDs are actually zones

Root Zone

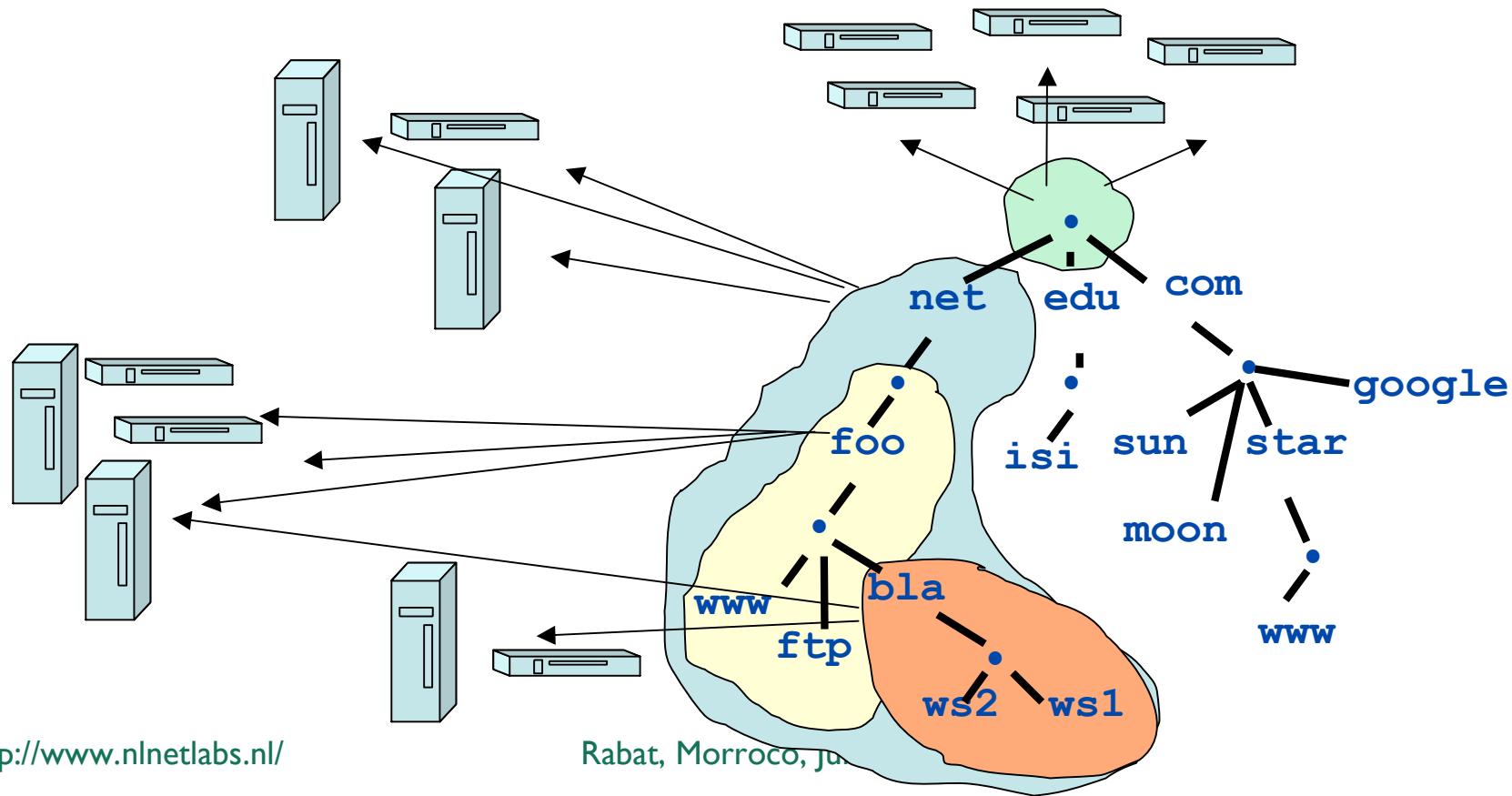


Name Servers

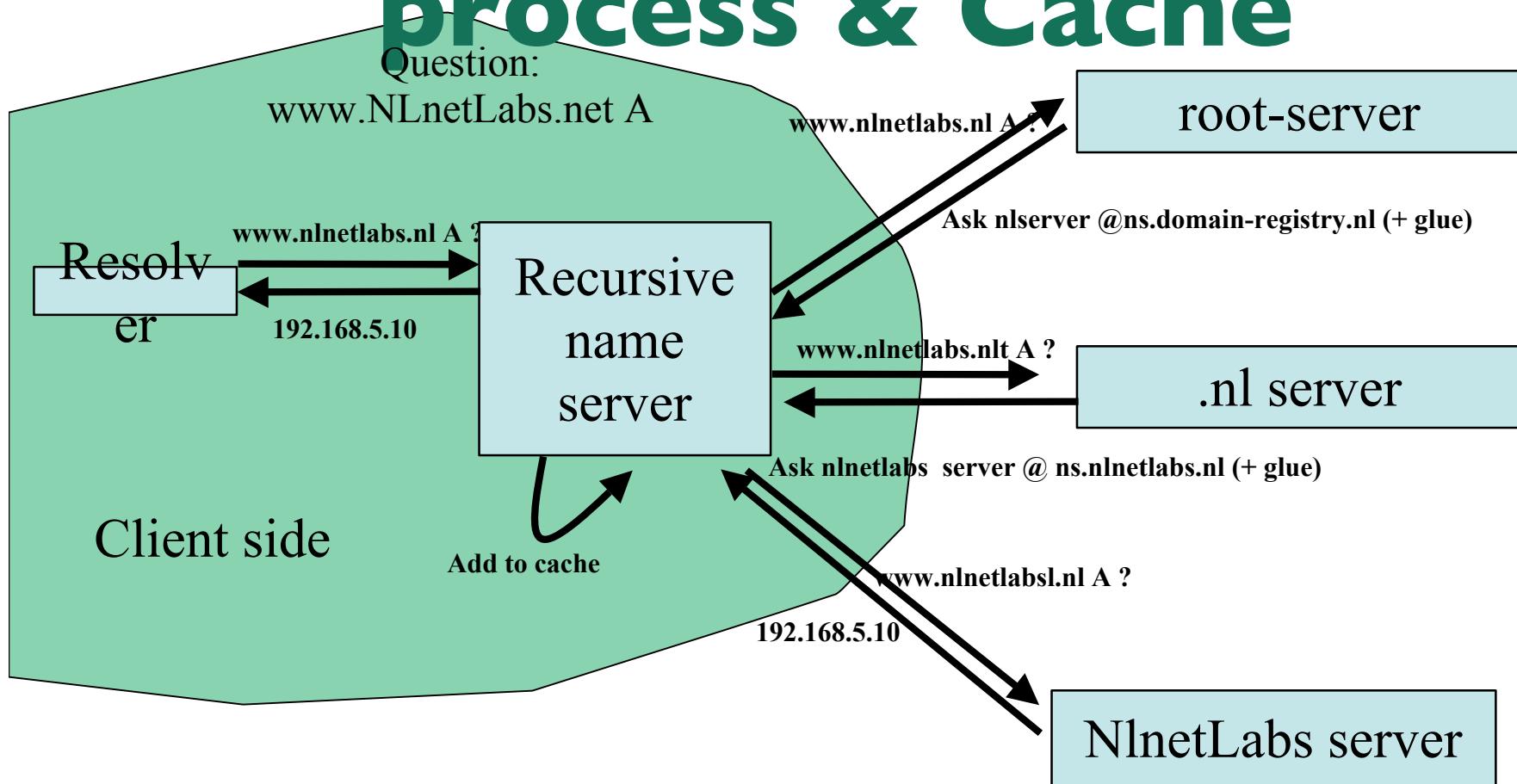
- Name servers answer ‘DNS’ questions.
- Several types of name servers
 - Authoritative servers
 - Serves the authoritative data for ‘Zones’
 - Primary and Secondary
 - (Caching) recursive servers
 - Also called caching forwarders
 - Mixture of functionality

Zones are served by authoritative name servers

Each zone served by multiple servers (over 10^6) in total

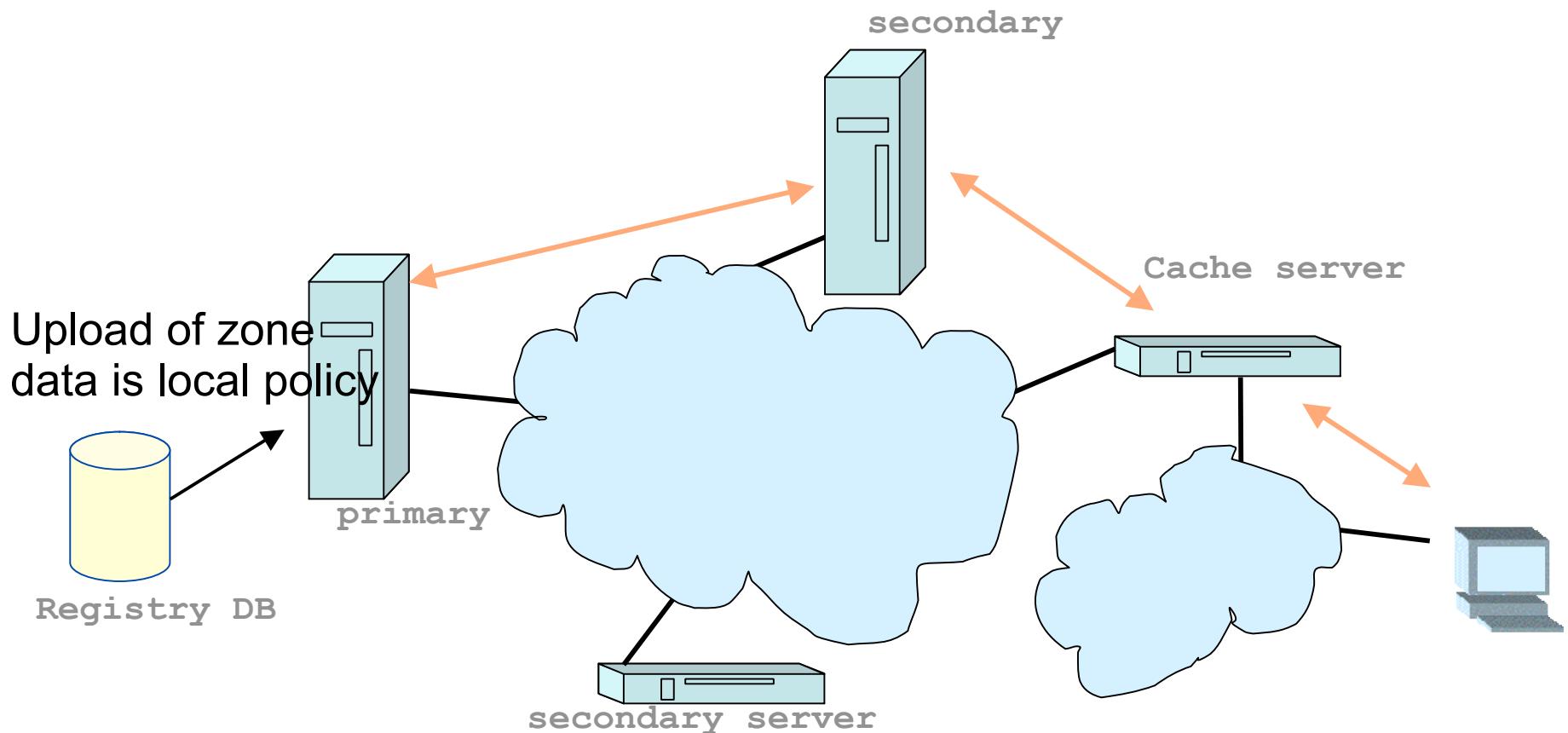


Concept: Resolving process & Cache



Hooking this together

Changes in DNS do not propagate instantly!



Presentation Road Map

- Why a naming system
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DNS Features

- A lookup mechanism for translating objects into other objects
- A globally distributed, loosely coherent, scalable, reliable, dynamic database
- Comprised of four components
 - A “name space”
 - Servers making that name space available
 - Resolvers (clients) which query the servers about the name space
 - The DNS protocol

DNS Features: Global Distribution

- Data is maintained locally, but retrievable globally
 - No single computer has all DNS data
 - Total number of servers: in the 10^6 to 10^7 range
- DNS lookups can be performed by any device
- Remote DNS data is locally cachable to improve performance

DNS Features: Loose Coherency

- The database is always internally consistent
 - Each version of a subset of the database (a zone) has a serial number
 - The serial number is incremented on each database change
- Changes to the master copy of the database are replicated according to timing set by the zone administrator
- Cached data expires according to timeout set by zone administrator
- Response the same regardless of who the source of the query

DNS Features: Scalability

- No limit to the size of the database
 - One server has over 40,000,000 names
- No limit to the number of queries
 - 24,000 queries per second handled easily by one server
- Queries distributed among primaries, secondaries, and caches

DNS Features: Reliability

- Data is replicated
 - Data from primary is copied to multiple secondaries
 - The system can deal with outage of servers
- Clients can query
 - All authoritative servers
 - No difference between primaries and secondaries
- Clients will typically query local caches
- DNS protocols can use either UDP or TCP
 - If UDP, DNS protocol handles retransmission, sequencing, etc.

DNS Features: Dynamicity

- Database can be updated dynamically
 - Add/delete/modify of any record
 - Within seconds possible, traditionally lower update rates
- Modification of the primary database triggers replication
 - Only primary can be dynamically updated

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RRs and RRSets

- Resource Record:

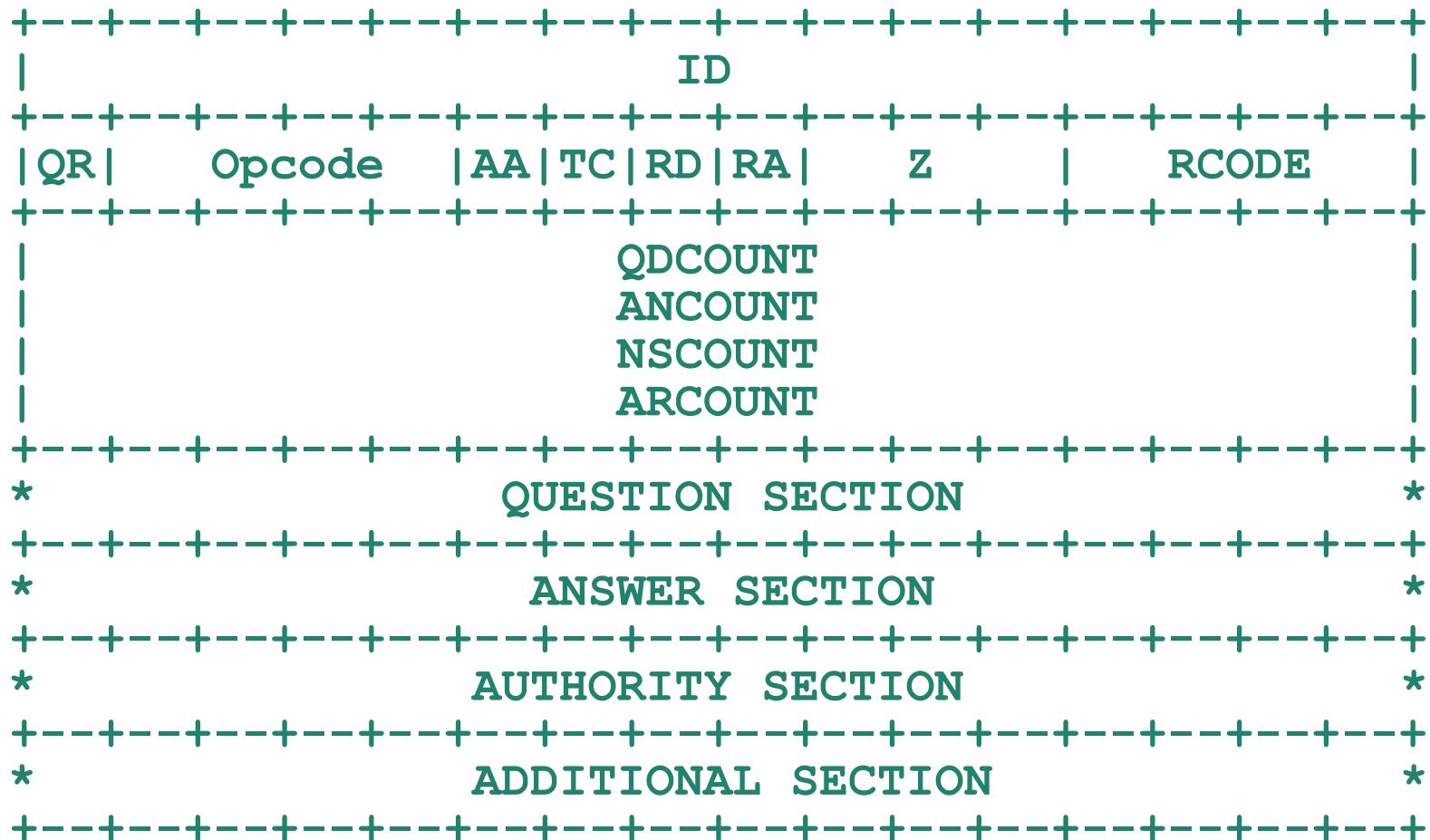
– name TTL class type rdata
www.nlnetlabs.nl. 7200 IN A 192.168.10.3

- RRset: RRs with same name, class and type:

www.nlnetlabs.nl. 7200 IN A 192.168.10.3
A 10.0.0.3
A 172.25.215.2

DNS

Packet



```
; <>> DiG 9.3.2 <>> www.nlnetlabs.nl
;; global options:  printcmd
;; Got answer:
;; ->>HEADER<-- opcode: QUERY, status: NOERROR, id: 50529
;; flags: qr rd ra QUERY, ANSWER: 1, AUTHORITY: 3, ADDITIONAL: 3
;; QUESTION SECTION:
;www.nlnetlabs.nl.      IN A

;; ANSWER SECTION:
www.nlnetlabs.nl.      86400 IN A 213.154.224.1

;; AUTHORITY SECTION:
nlnetlabs.nl.          78254 IN NS ns7.domain-registry.nl.
nlnetlabs.nl.          78254 IN NS open.nlnetlabs.nl.
nlnetlabs.nl.          78254 IN NS omval.tednet.nl.

;; ADDITIONAL SECTION:
open.nlnetlabs.nl.     78254 IN A 213.154.224.1
open.nlnetlabs.nl.     78254 IN AAAA 2001:7b8:206:1::53
open.nlnetlabs.nl.     78254 IN AAAA 2001:7b8:206:1:211:2fff:fed7:7378

;; Query time: 49 msec
;; SERVER: 172.16.16.1#53(172.16.16.1)
;; WHEN: Wed Oct  4 21:21:24 2006
;; MSG SIZE  rcvd: 202
```


QUESTIONS? (Acknowledgements)



- A number of these slides are based on earlier work at RIPE NCC and course material developed for ISOC and APRICOT DNS courses.
 - Bill Manning and Ed Lewis co-authored the APRICOT DNS course.
 - Apologies for not mentioning other less significant sources

