

# Filtering Spoofed Packets

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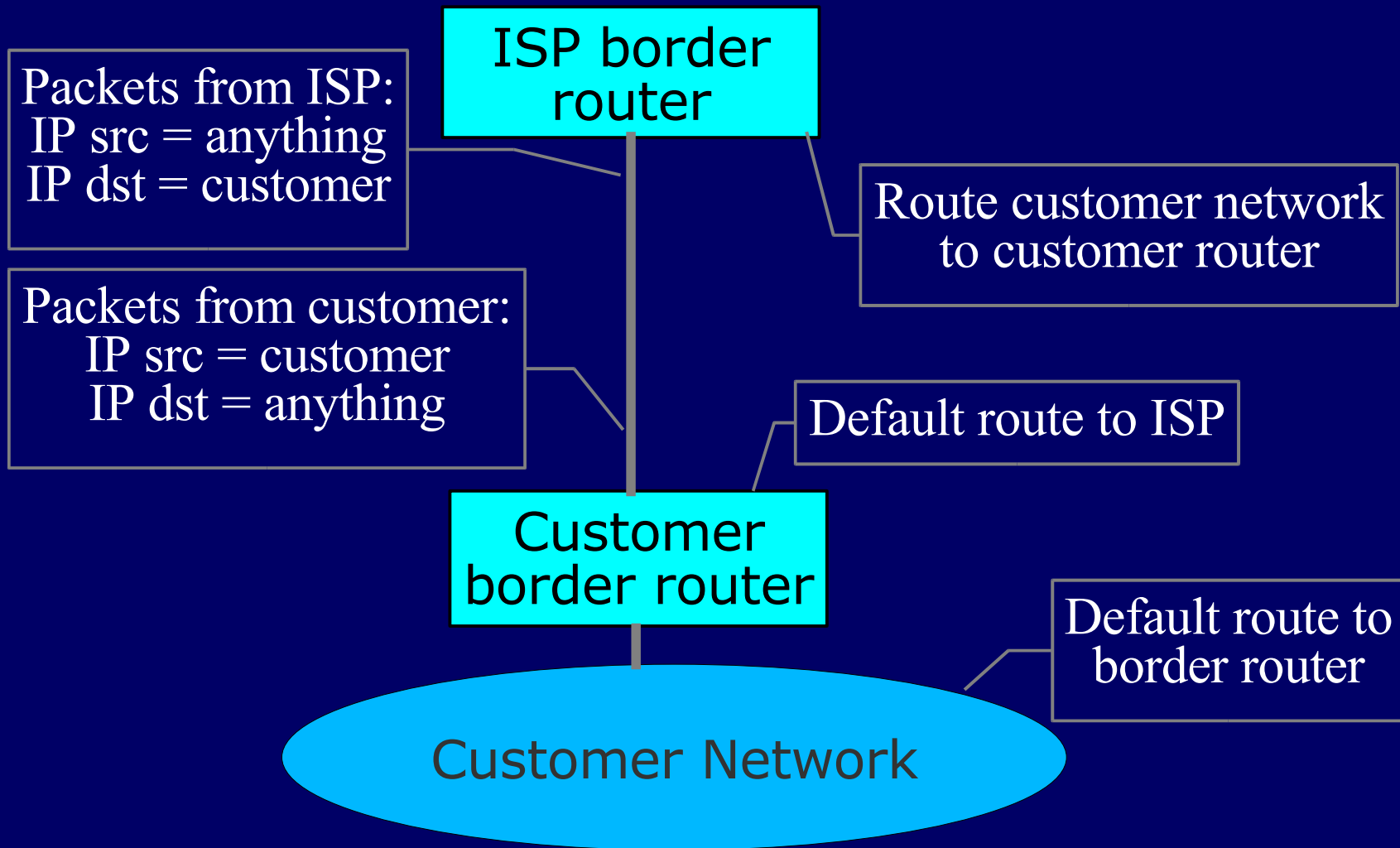
## Network Ingress Filtering (BCP 38)

What are spoofed or forged packets?

Why are they bad?

How to keep them out

# A typical connection from an ISP to a customer

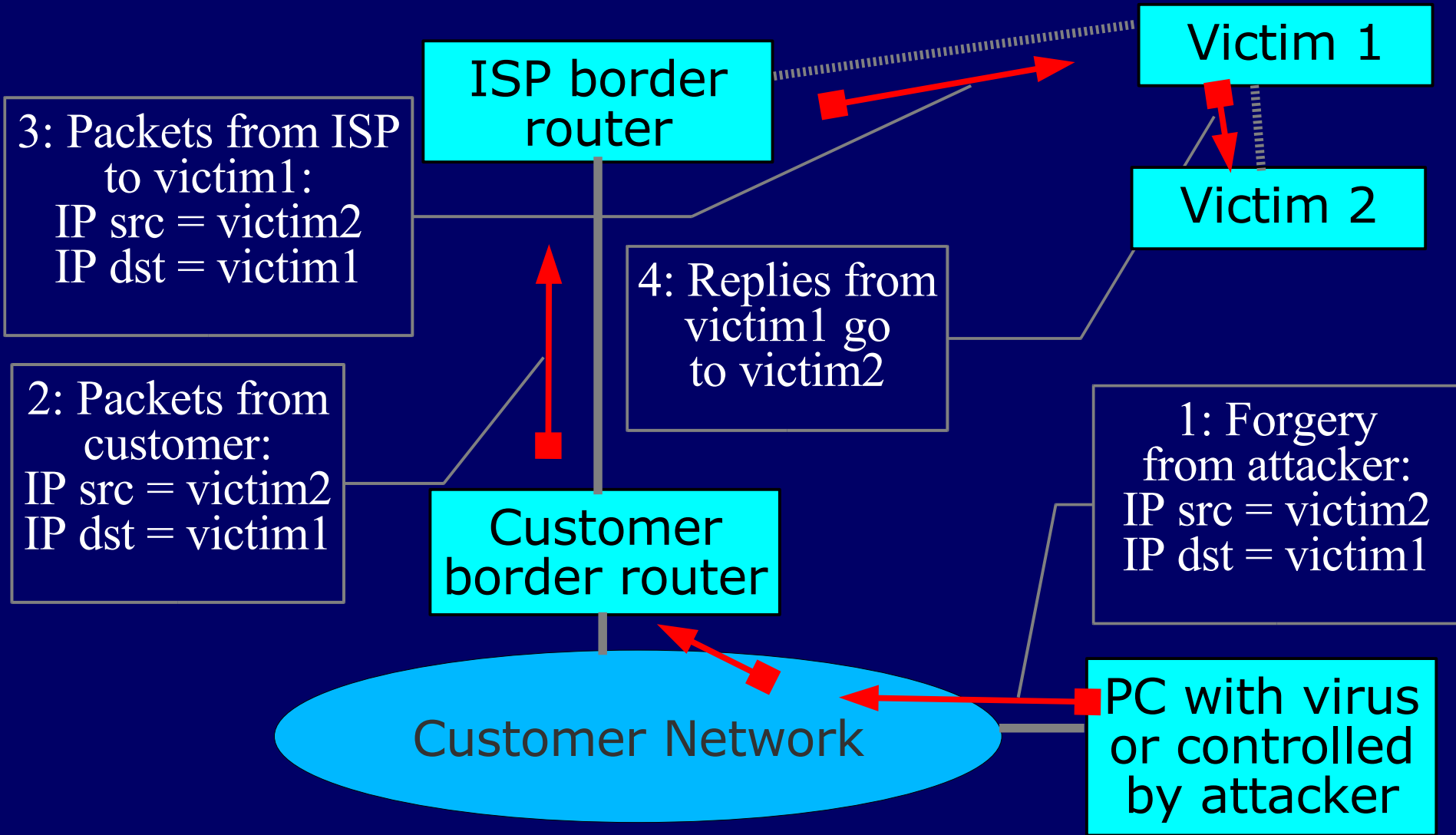


# The Problem

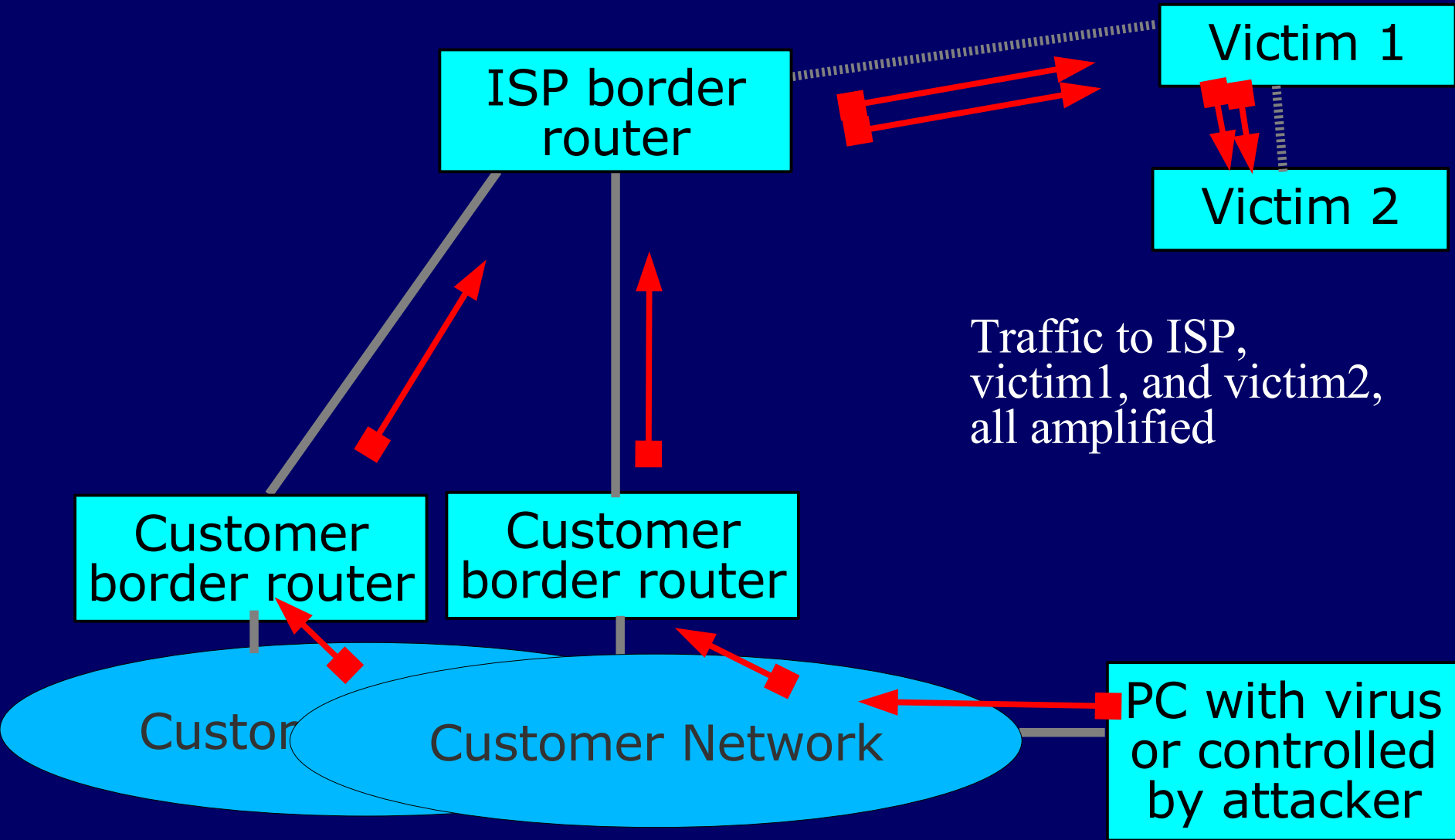
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- Attackers gain control of thousands or millions of hosts
  - Worm or virus infection
  - Bot nets
- Hosts send forged packets
  - IP source = forgery (random or victim)
  - IP destination = victim
- Forged packets go to victims
  - DNS request, TCP SYN, etc.
- Responses go to random places or other victims
  - DNS response, TCP ACK/RST, ICMP, etc.

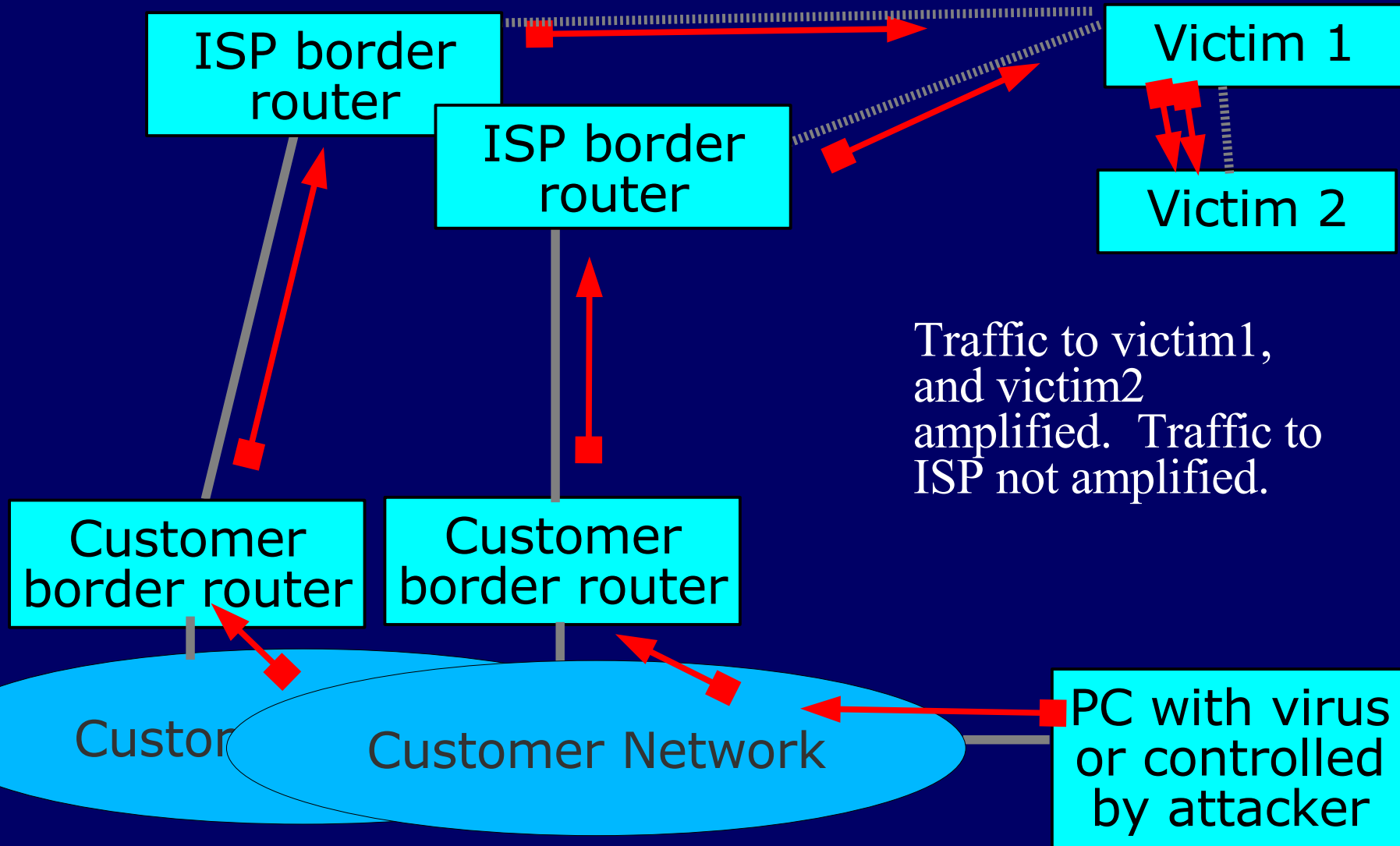
# Forged packets cause traffic to victims



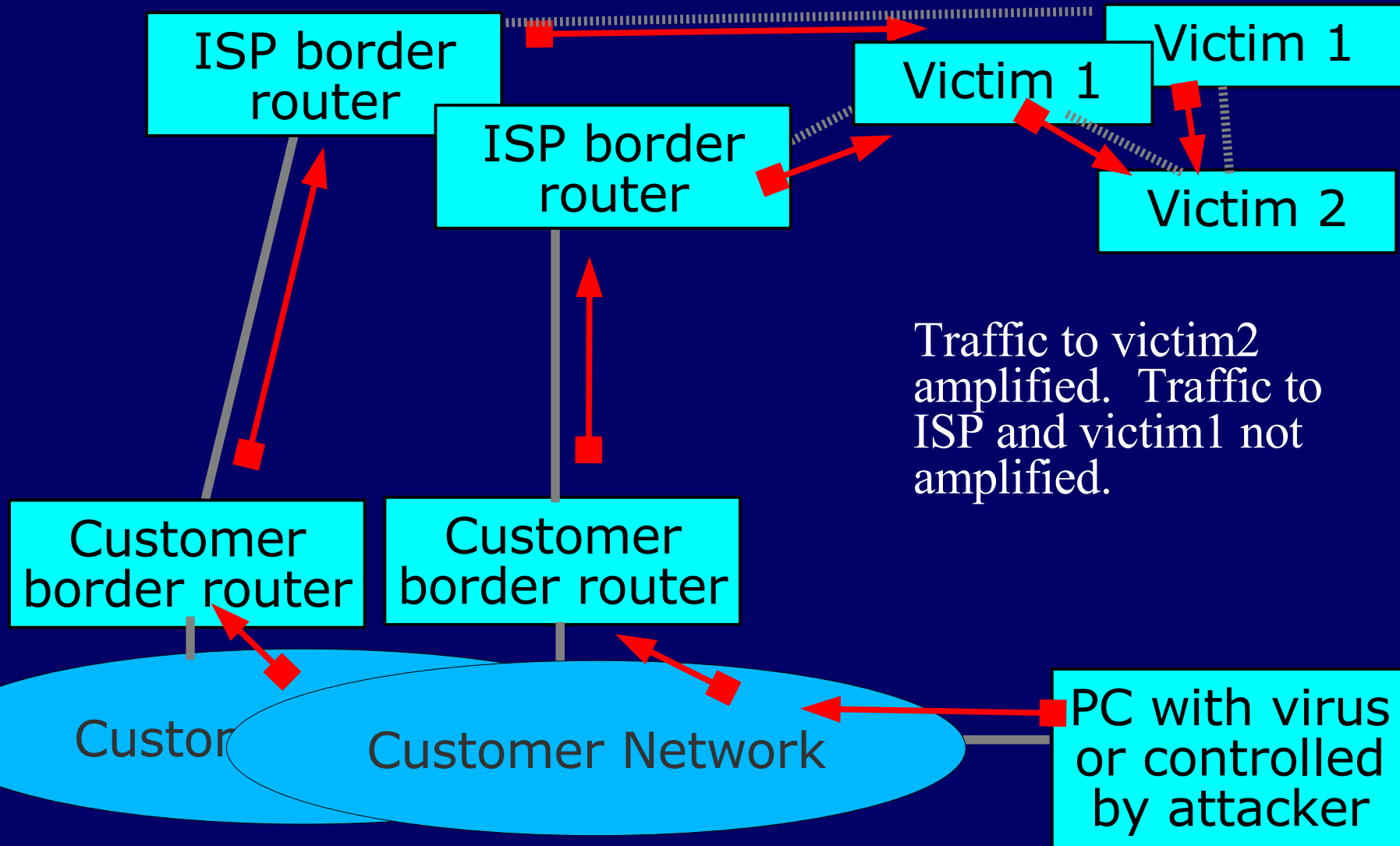
# Amplification: multiple forgery sources in the same ISP



# Amplification: multiple forgery sources in different ISPs



# Amplification: multiple "victim 1", single "victim 2"



# “Denial of Service” (DoS) attacks

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- The attacker wants to cause some service to stop working for some victim
- Attacker controls many hosts
  - Attacker instructs hosts to send forged packets to victim
- Victim gets lots of packets from many sources
  - Distributed Denial of Service (DDoS)
  - Difficult for victim to filter effectively when packets have forged source addresses



# Ingress filtering

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- ISPs can block the forged packets as they transit from the customer network to the ISP border router
- ISP knows what IP addresses the customer is allowed to use
- ISP can therefore block packets with source IP addresses outside the range that the customer is allowed to use
- This will prevent the attack

# Why use Ingress Filtering

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- Save bandwidth from ISP to victims by not forwarding forged packets
- If you don't send forged packets, you won't be contacted by investigators
- If you send forged packets, you may eventually be blacklisted by other ISPs
- When your customers are the victims, you will wish that other ISPs had blocked the attack

# Simple case: Single-homed customer

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- If the customer is single-homed, then the only addresses they are allowed to use are the addresses that the ISP routes to them
- ISP can easily configure the border router to block all other addresses
- Cisco feature:  
    interface Serial1/2  
        ip verify unicast reverse-path

# Complex case: Multi-homed customer

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- If the customer is multi-homed, then they may also use addresses from other ISPs
  - e.g. Satellite downlink from ISP A, uplink to ISP B
- ISPs can still block the forged packets
  - Need to have a list of valid addresses
- Use generic filtering features, such as cisco access lists
  - Not just one trivial command, but still worth doing

# Further Reading

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- BCP 38 (RFC 2827)

<http://www.ietf.org/rfc/rfc2827.txt>

- Team Cymru

<http://www.cymru.com/>

- A few presentations

<http://bgphints.ruud.org/articles/urpf.html>

<http://www.nanog.org/mtg-0602/pdf/greene.ppt>

<http://www.cisco.com/warp/public/732/Tech/security/docs/urpf.pdf>