

Domain Name System (DNS)

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Objectives

- Describe why we need name to address mappings and what was wrong with HOSTS.TXT
- Describe the client-server model of DNS
- Setup and test a resolver on a UNIX machine
- List and describe resource records (RR) a client would be interested in
- Use dig tool to resolve names with more detail

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Why Names?

- The Internet infrastructure depends on IP addresses
- Machines communicate with each other via IP addresses
- However human beings can remember names better than numbers
- A single file mapping name to IP address was created (HOSTS.TXT)

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HOSTS.TXT

- Maintained by SRI's NIC and distributed from a single host
- Administrators emailed changes to the NIC and periodically downloaded the current HOSTS.TXT
- Changes were compiled into a new HOSTS.TXT once or twice a week
- As the network grew this scheme became impracticable.

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What was wrong with HOSTS.TXT

- Traffic and load
- Name collisions
- Consistency
- Single point of editing and maintenance
- Did not scale well
- The need for a more scalable system/scheme, hence DNS

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What is DNS?

- DNS is a distributed database
- Allows local control of segments of the overall database
- Employs a client-server architecture
- Robustness and performance achieved through replication and caching
- Name servers constitute the server half of the client-server mechanism
- Resolvers constitute the client half of the client-server mechanism
- Structure of the DNS database is hierarchical

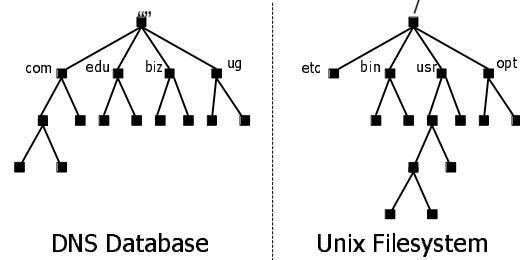
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Hierarchical Structure of DNS

- Very similar to the structure of the UNIX file system
- Pictured as an inverted tree with root node at the top
- Each node in the tree has a text label
- The null label "" is reserved for the root node
- Root node is written as a single dot (.)

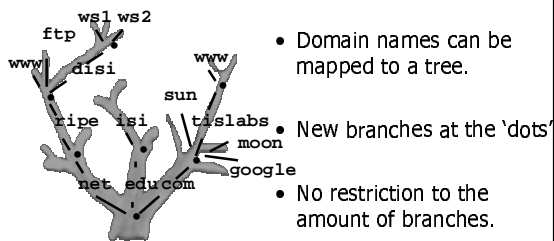
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Hierarchical Structure of DNS (contd.)



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Hierarchical Structure of DNS (contd.)



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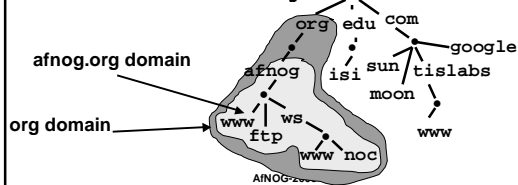
Hierarchical Structure of DNS (contd.)

- Hostnames are globally unique
 - E.g. pc1.t1.ws.afnog.org and pc1.t2.ws.afnog.org
- Name space is administered in zones
 - E.g. afnog.org and ws.afnog.org can be administered by different organizations

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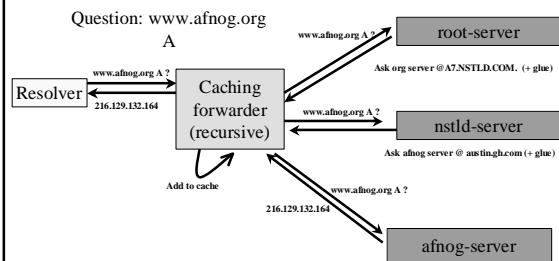
Domains

- Domains are "namespaces"
- Everything below .com is in the com domain.
- Everything below afnog.org is in the afnog.org domain and in the .org domain.

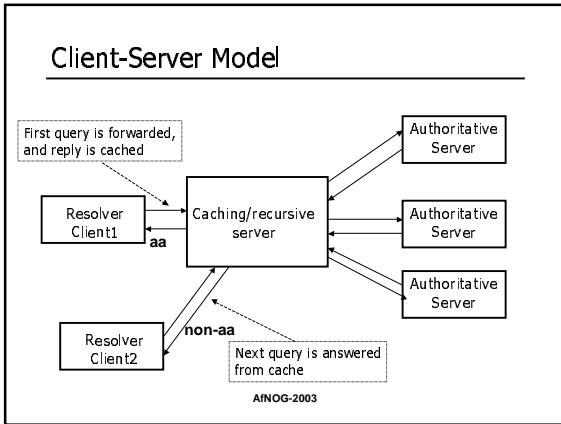


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Client-Server Model



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- ### Types of Nameservers
- Caching-Only Server
 - Non-authoritative for any zone except 0.0.127.in-addr.arpa
 - Resolves recursively by querying authoritative nameservers
 - Authoritative Servers
 - Master (Primary)
 - Slave (Secondary)
 - Can be authoritative for one or more domains
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- ### Exercise 1
- In this exercise we will be testing name resolution using:
 - ping and a browser
 - and by configuring the local resolver on your PCs (/etc/resolv.conf)
 - Please refer to Exercise 1 in the handouts given to you.
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- ### Client Resolver Lookups
- Possible queries from a client to a nameserver are:
 - Name to IP Address (A)
 - browser
 - Name to Mail exchanger (MX)
 - Mail Server (MTA) e.g. Exim
 - IP Address to Name (PTR) - [Reverse DNS]
 - Logging of incoming connections (apache logs)
 - Alias to Name (CNAME)
 - Other resource record (RR) types
 - SOA, NS (Mainly Server to Server)
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- ### Client Resolver Lookups (contd.)
- Possible responses from a nameserver to a client are:
 - Positive answer
 - Negative answer (Name does not exist)
 - Server Fail (Could not find any answer)
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- ### Client Utilities for Testing DNS
- BIND comes with utilities for testing and troubleshooting nameserver issues. Some of these tools are:
 - nslookup
 - dig
 - Most client programs use the local resolver
 - E.g. ping, browsers etc.
 - In this workshop we will focus on the dig and ping utilities.
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The BIND dig utility

- **Syntax**
dig [@server] domain [q-type] [other options]
- **Server** – The server you want to use to resolve the query (defaults to servers listed in /etc/resolv.conf)
- **Domain** - a name in the Domain Name System
- **q-type** - is one of (a,any,mx,ns,soa,hinfo,axfr,bxt,...) [default: a]
- **Examples**
dig @81.199.109.1 ws.afnog.org a
dig @ns.tl.ws.afnog.org ws.afnog.org a
dig @noc.ws.afnog.org -x 81.199.110.100
man dig

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Question

- From the output from the last example, what is the default query type?

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Understanding output from dig

- Queries using the dig utility outputs a lot of information, however the most important for us are
 - Status
 - Flags
 - Answer Section
 - Authority Section
 - Additional Section
 - TTL
 - Total query time
 - “From To Server” Section

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```
ns# dig @81.199.110.100 www.gouv.bj a
; <<> Dig 8.3 <<> @81.199.110.100 www.gouv.bj a
; (1 server found)
;; res options: init recurse defnans dnsearch
;; got answer:
;; -->HEADER<<< opcode: QUERY, [STATUS: NOERROR] id: 4
;; [flags: qr aa rd ra] QUERY: 1, ANSWER: 2, AUTHORITY: 4, ADDITIONAL: 3
;; QUERY SECTION:
;;      www.gouv.bj, type = A, class = IN

;; ANSWER SECTION:
www.gouv.bj.      ID IN CNAME   waib.gouv.bj.
waib.gouv.bj.    ID IN A       208.164.179.196

;; AUTHORITY SECTION:
gouv.bj.         ID IN NS      rip.psg.com.
gouv.bj.         ID IN NS      ben02.gouv.bj.
gouv.bj.         ID IN NS      nakayo.leland.bj.
gouv.bj.         ID IN NS      ns1.intnet.bj.

;; ADDITIONAL SECTION:
ben02.gouv.bj.   ID IN A       208.164.179.193
nakayo.leland.bj. ID IN A       208.164.176.1
ns1.intnet.bj.   ID IN A       81.91.225.18

;; [Total query time: 2084 msec]
;; [FROM: ns.tl.ws.afnog.org to SERVER: 81.199.110.100 81.199.110.100]
;; WHEN: Sun Jun 8 21:18:18 2003
;; MSG SIZE sent: 29 rcvd: 221 AINOG-2003
```

Exercise 2

- In this exercise we will be using the dig utility to resolve domain names
 - dig using your local resolver
 - dig using another caching server
 - dig for reverse lookups
 - dig for a non-existent domain

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Best Practices

- Choose caching nameservers close by you for your resolver
- Select at least two (2) caching nameservers for your resolver (redundancy)
- Use search lists in the resolver for non-FQDN

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